

The Linux Programmers Toolbox Pearson Open Source Software Development Series

Eventually, you will agreed discover a extra experience and attainment by spending more cash. nevertheless when? reach you take that you require to acquire those every needs taking into account having significantly cash? Why dont you try to get something basic in the beginning? Thats something that will guide you to understand even more more or less the globe, experience, some places, next history, amusement, and a lot more?

It is your completely own become old to performance reviewing habit. in the midst of guides you could enjoy now is **The Linux Programmers Toolbox Pearson Open Source Software Development Series** below.

Mining the Talk - Scott Spangler 2007-07-19

Leverage Unstructured Data to Become More Competitive, Responsive, and Innovative In Mining the Talk, two leading-edge IBM researchers introduce a revolutionary new approach to unlocking the business value hidden in virtually any form of unstructured data—from word processing documents to websites, emails to instant messages. The authors review the business drivers that have made unstructured data so important—and explain why conventional methods for working with it are inadequate. Then, writing for business professionals—not just data mining specialists—they walk step-by-step through exploring your unstructured data, understanding it, and analyzing it effectively. Next, you’ll put IBM’s techniques to work in five key areas: learning from your customer interactions; hearing the voices of customers when they’re not talking to you; discovering the “collective consciousness” of your own organization; enhancing innovation; and spotting emerging trends. Whatever your organization, Mining the Talk offers you breakthrough opportunities to become more responsive, agile, and competitive. Identify your key information sources and what can be learned about them Discover the underlying structure inherent in your unstructured information Create flexible models that capture both domain knowledge and business objectives Create visual taxonomies: “pictures” of your data and its key interrelationships Combine structured and unstructured information to reveal hidden trends, patterns, and relationships Gain insights from “informal talk” by customers and employees Systematically leverage knowledge from technical literature, patents, and the Web Establish a sustainable process for creating continuing business value from unstructured data Preface xv Acknowledgements xx Chapter 1: Introduction 1 Chapter 2: Mining Customer Interactions 21 Chapter 3: Mining the Voice of the Customer 71 Chapter 4: Mining the Voice of the Employee 93 Chapter 5: Mining to Improve Innovation 111 Chapter 6: Mining to See the Future 133 Chapter 7: Future Applications 163 Appendix: The IBM Unstructured Information Modeler Users Manual 171

Multitool Linux - Michael Schwarz 2002

An innovative guide reveals how to perform a wide variety of tasks with Linux and other open source software by furnishing a wealth of real-world problems and then detailing the free software that comes with, or is available for Linux that will solve the problem, and demonstrates the adaptability of Linux. Original. (Intermediate).

Self-service Linux - Mark Wilding 2005

The Linux professionals' guide to effectively and efficiently diagnosing software problems and system crashes in the Linux environment.

Essential Linux Device Drivers - Sreekrishnan Venkateswaran 2008-03-27

“Probably the most wide ranging and complete Linux device driver book I’ve read.” --Alan Cox, Linux Guru and Key Kernel Developer “Very comprehensive and detailed, covering almost every single Linux device driver type.” --Theodore Ts’o, First Linux Kernel Developer in North America and Chief Platform Strategist of the Linux Foundation The Most Practical Guide to Writing Linux Device Drivers Linux now offers an exceptionally robust environment for driver development: with today’s kernels, what once required years of development time can be accomplished in days. In this practical, example-driven book, one of the world’s most experienced Linux driver developers systematically demonstrates how to develop reliable Linux drivers for virtually any device. Essential Linux Device Drivers is for any programmer with a working knowledge of operating systems and C, including programmers who have never written drivers before.

Sreekrishnan Venkateswaran focuses on the essentials, bringing together all the concepts and techniques you need, while avoiding topics that only matter in highly specialized situations. Venkateswaran begins by reviewing the Linux 2.6 kernel capabilities that are most relevant to driver developers. He introduces simple device classes; then turns to serial buses such as I2C and SPI; external buses such as PCMCIA, PCI, and USB; video, audio, block, network, and wireless device drivers; user-space drivers; and drivers for embedded Linux—one of today’s fastest growing areas of Linux development. For each, Venkateswaran explains the technology, inspects relevant kernel source files, and walks through developing a complete example. • Addresses drivers discussed in no other book, including drivers for I2C, video, sound, PCMCIA, and different types of flash memory • Demystifies essential kernel services and facilities, including kernel threads and helper interfaces • Teaches polling, asynchronous notification, and I/O control • Introduces the Inter-Integrated Circuit Protocol for embedded Linux drivers • Covers multimedia device drivers using the Linux-Video subsystem and Linux-Audio framework • Shows how Linux implements support for wireless technologies such as Bluetooth, Infrared, WiFi, and cellular networking • Describes the entire driver development lifecycle, through debugging and maintenance • Includes reference appendixes covering Linux assembly, BIOS calls, and Seq files

The Official Damn Small Linux Book - Robert Shingledecker 2008

A guide to using Damn Small Linux covers such topics as using applications, configuring settings, running DSL embedded in Windows, making an Edna Music Server, and using Skype VoIP service.

Embedded Linux Systems with the Yocto Project - Rudolf J. Streif 2016-04-18

Build Complete Embedded Linux Systems Quickly and Reliably Developers are increasingly integrating Linux into their embedded systems: It supports virtually all hardware architectures and many peripherals, scales well, offers full source code, and requires no royalties. The Yocto Project makes it much easier to customize Linux for embedded systems. If you’re a developer with working knowledge of Linux, Embedded Linux Systems with the Yocto Project™ will help you make the most of it. An indispensable companion to the official documentation, this guide starts by offering a solid grounding in the embedded Linux landscape and the challenges of creating custom distributions for embedded systems. You’ll master the Yocto Project’s toolbox hands-on, by working through the entire development lifecycle with a variety of real-life examples that you can incorporate into your own projects. Author Rudolf Streif offers deep insight into Yocto Project’s build system and engine, and addresses advanced topics ranging from board support to compliance management. You’ll learn how to Overcome key challenges of creating custom embedded distributions Jumpstart and iterate OS stack builds with the OpenEmbedded Build System Master build workflow, architecture, and the BitBake Build Engine Quickly troubleshoot build problems Customize new distros with built-in blueprints or from scratch Use BitBake recipes to create new software packages Build kernels, set configurations, and apply patches Support diverse CPU architectures and systems Create Board Support Packages (BSP) for hardware-specific adaptations Provide Application Development Toolkits (ADT) for round-trip development Remotely run and debug applications on actual hardware targets Ensure open-source license compliance Scale team-based projects with Toaster, Build History, Source Mirrors, and Autobuilder

Security in Computing - Charles P. Pfleeger 2007

The New State-of-the-Art in Information Security: Now Covers the Economics of Cyber Security and the Intersection of Privacy and Information Security For years, IT and security professionals and students have

turned to Security in Computing as the definitive guide to information about computer security attacks and countermeasures. In their new fourth edition, Charles P. Pfleeger and Shari Lawrence Pfleeger have thoroughly updated their classic guide to reflect today's newest technologies, standards, and trends. The authors first introduce the core concepts and vocabulary of computer security, including attacks and controls. Next, the authors systematically identify and assess threats now facing programs, operating systems, database systems, and networks. For each threat, they offer best-practice responses. Security in Computing, Fourth Edition, goes beyond technology, covering crucial management issues faced in protecting infrastructure and information. This edition contains an all-new chapter on the economics of cybersecurity, explaining ways to make a business case for security investments. Another new chapter addresses privacy--from data mining and identity theft, to RFID and e-voting. New coverage also includes Programming mistakes that compromise security: man-in-the-middle, timing, and privilege escalation attacks Web application threats and vulnerabilities Networks of compromised systems: bots, botnets, and drones Rootkits--including the notorious Sony XCP Wi-Fi network security challenges, standards, and techniques New malicious code attacks, including false interfaces and keystroke loggers Improving code quality: software engineering, testing, and liability approaches Biometric authentication: capabilities and limitations Using the Advanced Encryption System (AES) more effectively Balancing dissemination with piracy control in music and other digital content Countering new cryptanalytic attacks against RSA, DES, and SHA Responding to the emergence of organized attacker groups pursuing profit

A Practical Guide to Trusted Computing - David Challener 2007-12-27

Use Trusted Computing to Make PCs Safer, More Secure, and More Reliable Every year, computer security threats become more severe. Software alone can no longer adequately defend against them: what's needed is secure hardware. The Trusted Platform Module (TPM) makes that possible by providing a complete, open industry standard for implementing trusted computing hardware subsystems in PCs. Already available from virtually every leading PC manufacturer, TPM gives software professionals powerful new ways to protect their customers. Now, there's a start-to-finish guide for every software professional and security specialist who wants to utilize this breakthrough security technology. Authored by innovators who helped create TPM and implement its leading-edge products, this practical book covers all facets of TPM technology: what it can achieve, how it works, and how to write applications for it. The authors offer deep, real-world insights into both TPM and the Trusted Computing Group (TCG) Software Stack. Then, to demonstrate how TPM can solve many of today's most challenging security problems, they present four start-to-finish case studies, each with extensive C-based code examples. Coverage includes What services and capabilities are provided by TPMs TPM device drivers: solutions for code running in BIOS, TSS stacks for new operating systems, and memory-constrained environments Using TPM to enhance the security of a PC's boot sequence Key management, in depth: key creation, storage, loading, migration, use, symmetric keys, and much more Linking PKCS#11 and TSS stacks to support applications with middleware services What you need to know about TPM and privacy--including how to avoid privacy problems Moving from TSS 1.1 to the new TSS 1.2 standard TPM and TSS command references and a complete function library

Embedded Linux Primer - Christopher Hallinan 2010-10-26

Up-to-the-Minute, Complete Guidance for Developing Embedded Solutions with Linux Linux has emerged as today's #1 operating system for embedded products. Christopher Hallinan's Embedded Linux Primer has proven itself as the definitive real-world guide to building efficient, high-value, embedded systems with Linux. Now, Hallinan has thoroughly updated this highly praised book for the newest Linux kernels, capabilities, tools, and hardware support, including advanced multicore processors. Drawing on more than a decade of embedded Linux experience, Hallinan helps you rapidly climb the learning curve, whether you're moving from legacy environments or you're new to embedded programming. Hallinan addresses today's most important development challenges and demonstrates how to solve the problems you're most likely to encounter. You'll learn how to build a modern, efficient embedded Linux development environment, and then utilize it as productively as possible. Hallinan offers up-to-date guidance on everything from kernel configuration and initialization to bootloaders, device drivers to file systems, and BusyBox utilities to real-time configuration and system analysis. This edition adds entirely new chapters on UDEV, USB, and open source build systems. Tour the typical embedded system and development

environment and understand its concepts and components. Understand the Linux kernel and userspace initialization processes. Preview bootloaders, with specific emphasis on U-Boot. Configure the Memory Technology Devices (MTD) subsystem to interface with flash (and other) memory devices. Make the most of BusyBox and latest open source development tools. Learn from expanded and updated coverage of kernel debugging. Build and analyze real-time systems with Linux. Learn to configure device files and driver loading with UDEV. Walk through detailed coverage of the USB subsystem. Introduces the latest open source embedded Linux build systems. Reference appendices include U-Boot and BusyBox commands.

UNIX: The Complete Reference, Second Edition - Kenneth Rosen 2006-12-19

The Definitive UNIX Resource--Fully Updated Get cutting-edge coverage of the newest releases of UNIX--including Solaris 10, all Linux distributions, HP-UX, AIX, and FreeBSD--from this thoroughly revised, one-stop resource for users at all experience levels. Written by UNIX experts with many years of experience starting with Bell Laboratories, UNIX: The Complete Reference, Second Edition provides step-by-step instructions on how to use UNIX and take advantage of its powerful tools and utilities. Get up-and-running on UNIX quickly, use the command shell and desktop, and access the Internet and e-mail. You'll also learn to administer systems and networks, develop applications, and secure your UNIX environment. Up-to-date chapters on UNIX desktops, Samba, Python, Java Apache, and UNIX Web development are included. Install, configure, and maintain UNIX on your PC or workstation Work with files, directories, commands, and the UNIX shell Create and modify text files using powerful text editors Use UNIX desktops, including GNOME, CDE, and KDE, as an end user or system administrator Use and manage e-mail, TCP/IP networking, and Internet services Protect and maintain the security of your UNIX system and network Share devices, printers, and files between Windows and UNIX systems Use powerful UNIX tools, including awk, sed, and grep Develop your own shell, Python, and Perl scripts, and Java, C, and C++ programs under UNIX Set up Apache Web servers and develop browser-independent Web sites and applications

Persistence in the Enterprise - Roland Barcia 2008-05-01

The Definitive Guide to Today's Leading Persistence Technologies Persistence in the Enterprise is a unique, up-to-date, and objective guide to building the persistence layers of enterprise applications. Drawing on their extensive experience, five leading IBM® Web development experts carefully review the issues and tradeoffs associated with persistence in large-scale, business-critical applications. The authors offer a pragmatic, consistent comparison of each leading framework--both proprietary and open source. Writing for IT managers, architects, administrators, developers, and testers, the authors address a broad spectrum of issues, ranging from coding complexity and flexibility to scalability and licensing. In addition, they demonstrate each framework side by side, via a common example application. With their guidance, you'll learn how to define your persistence requirements, choose the most appropriate solutions, and build systems that maximize both performance and value. Coverage includes Taking an end-to-end application architecture view of persistence Understanding business drivers, IT requirements, and implementation issues Driving your persistence architecture via functional, nonfunctional, and domain requirements Modeling persistence domains Mapping domain models to relational databases Building a yardstick for comparing persistence frameworks and APIs Selecting the right persistence technologies for your applications Comparing JDBC™, Apache iBATIS, Hibernate Core, Apache OpenJPA, and pureQuery The companion web site includes sample code that implements the common example used throughout the technology evaluation chapters, 5-9. The IBM Press developerWorks® Series is a unique undertaking in which print books and the Web are mutually supportive. The publications in this series are complemented by resources on the developerWorks Web site on ibm.com. Icons throughout the book alert the reader to these valuable resources.

Implementing ITIL Configuration Management - Larry Klosterboer 2007-12-28

Practical, Real-World ITIL Configuration Management--From Start to Finish The IT Infrastructure Library® (ITIL) places the "best practices" in IT operations at your command. ITIL helps you make better technology choices, manages IT more effectively, and drives greater business value from all your IT investments. The core of ITIL is configuration management: the discipline of identifying, tracking, and controlling your IT environment's diverse components to gain accurate and timely information for better decision-making. Now, there's a practical, start-to-finish guide to ITIL configuration management for every IT leader,

manager, and practitioner. ITIL-certified architect and solutions provider Larry Klosterboer helps you establish a clear roadmap for success, customize standard processes to your unique needs, and avoid the pitfalls that stand in your way. You'll learn how to plan your implementation, deploy tools and processes, administer ongoing configuration management tasks, refine ITIL information, and leverage it for competitive advantage. Throughout, Klosterboer demystifies ITIL's jargon, illuminates each technique with real-world advice and examples, and helps you focus on the specific techniques that offer maximum business value in your environment. Coverage includes Assessing your current configuration management maturity and setting goals for improvement Gathering and managing requirements to align ITIL with organizational needs Describing the schema of your configuration management database (CMDB) Identifying, capturing, and organizing configuration data Choosing the best tools for your requirements Integrating data and processes to create a unified logical CMDB and configuration management service Implementing pilot projects to demonstrate the value of configuration management and to test your planning Moving from a pilot to wide-scale enterprise deployment Defining roles for deployment and ongoing staffing Leveraging configuration management information: Reporting and beyond Measuring and improving CMDB data accuracy Covers ITIL version 3. Preface xvii Acknowledgments xxi About the Author xxiii Chapter 1: Overview of Configuration Management 1 Part I: Planning for Configuration Management 17 Chapter 2: Gathering and Analyzing Requirements 19 Chapter 3: Determining Scope, Span, and Granularity 37 Chapter 4: Customizing the Configuration Management Process 55 Chapter 5: Planning for Data Population 67 Chapter 6: Putting Together a Useful Project Plan 85 Part II: Implementing Configuration Management 97 Chapter 7: Choosing the Right Tools 99 Chapter 8: Implementing the Process 117 Chapter 9: Populating the Configuration Management Database 127 Chapter 10: Choosing and Running a Pilot Program 137 Chapter 11: Communication and Enterprise Roll Out 149 Part III: Running an Effective Configuration Management System 161 Chapter 12: Building a Configuration Management Team 163 Chapter 13: The Many Uses for Configuration Information 179 Chapter 14: Measuring and Improving CMDB Accuracy 193 Chapter 15: Improving the Business Value of Configuration Management 207 Index 217

Red Hat Linux 9 Unleashed - Bill Ball 2003

The Definitive Guide to the Xen Hypervisor - David Chisnall 2008

"The Xen hypervisor has become an incredibly strategic resource for the industry, as the focal point of innovation in cross-platform virtualization technology. David's book will play a key role in helping the Xen community and ecosystem to grow." - Simon Crosby, CTO, XenSource An Under-the-Hood Guide to the Power of Xen Hypervisor Internals The Definitive Guide to the Xen Hypervisor is a comprehensive handbook on the inner workings of XenSource's powerful open source paravirtualization solution. From architecture to kernel internals, author David Chisnall exposes key code components and shows you how the technology works, providing the essential information you need to fully harness and exploit the Xen hypervisor to develop cost-effective, highperformance Linux and Windows virtual environments. Granted exclusive access to the XenSource team, Chisnall lays down a solid framework with overviews of virtualization and the design philosophy behind the Xen hypervisor. Next, Chisnall takes you on an in-depth exploration of the hypervisor's architecture, interfaces, device support, management tools, and internals—including key information for developers who want to optimize applications for virtual environments. He reveals the power and pitfalls of Xen in real-world examples and includes hands-on exercises, so you gain valuable experience as you learn. This insightful resource gives you a detailed picture of how all the pieces of the Xen hypervisor fit and work together, setting you on the path to building and implementing a streamlined, cost-efficient virtual enterprise. Coverage includes Understanding the Xen virtual architecture Using shared info pages, grant tables, and the memory management subsystem Interpreting Xen's abstract device interfaces Configuring and managing device support, including event channels, monitoring with XenStore, supporting core devices, and adding new device types Navigating the inner workings of the Xen API and userspace tools Coordinating virtual machines with the Scheduler Interface and API, and adding a new scheduler Securing near-native speed on guest machines using HVM Planning for future needs, including porting, power management, new devices, and unusual architectures

SELinux by Example - Frank Mayer 2006-07-27

SELinux: Bring World-Class Security to Any Linux Environment! SELinux offers Linux/UNIX integrators, administrators, and developers a state-of-the-art platform for building and maintaining highly secure solutions. Now that SELinux is included in the Linux 2.6 kernel—and delivered by default in Fedora Core, Red Hat Enterprise Linux, and other major distributions—it's easier than ever to take advantage of its benefits. SELinux by Example is the first complete, hands-on guide to using SELinux in production environments. Authored by three leading SELinux researchers and developers, it illuminates every facet of working with SELinux, from its architecture and security object model to its policy language. The book thoroughly explains SELinux sample policies— including the powerful new Reference Policy—showing how to quickly adapt them to your unique environment. It also contains a comprehensive SELinux policy language reference and covers exciting new features in Fedora Core 5 and the upcoming Red Hat Enterprise Linux version 5. • Thoroughly understand SELinux's access control and security mechanisms • Use SELinux to construct secure systems from the ground up • Gain fine-grained control over kernel resources • Write policy statements for type enforcement, roles, users, and constraints • Use optional multilevel security to enforce information classification and manage users with diverse clearances • Create conditional policies that can be changed on-the-fly • Define, manage, and maintain SELinux security policies • Develop and write new SELinux security policy modules • Leverage emerging SELinux technologies to gain even greater flexibility • Effectively administer any SELinux system

Cocoa Design Patterns - Erik Buck 2009-09-01

"Next time some kid shows up at my door asking for a code review, this is the book that I am going to throw at him." -Aaron Hillegass, founder of Big Nerd Ranch, Inc., and author of Cocoa Programming for Mac OS X Unlocking the Secrets of Cocoa and Its Object-Oriented Frameworks Mac and iPhone developers are often overwhelmed by the breadth and sophistication of the Cocoa frameworks. Although Cocoa is indeed huge, once you understand the object-oriented patterns it uses, you'll find it remarkably elegant, consistent, and simple. Cocoa Design Patterns begins with the mother of all patterns: the Model-View-Controller (MVC) pattern, which is central to all Mac and iPhone development. Encouraged, and in some cases enforced by Apple's tools, it's important to have a firm grasp of MVC right from the start. The book's midsection is a catalog of the essential design patterns you'll encounter in Cocoa, including Fundamental patterns, such as enumerators, accessors, and two-stage creation Patterns that empower, such as singleton, delegates, and the responder chain Patterns that hide complexity, including bundles, class clusters, proxies and forwarding, and controllers And that's not all of them! Cocoa Design Patterns painstakingly isolates 28 design patterns, accompanied with real-world examples and sample code you can apply to your applications today. The book wraps up with coverage of Core Data models, AppKit views, and a chapter on Bindings and Controllers. Cocoa Design Patterns clearly defines the problems each pattern solves with a foundation in Objective-C and the Cocoa frameworks and can be used by any Mac or iPhone developer.

The Pragmatic Programmer - Andrew Hunt 1999-10-20

What others in the trenches say about The Pragmatic Programmer... "The cool thing about this book is that it's great for keeping the programming process fresh. The book helps you to continue to grow and clearly comes from people who have been there." —Kent Beck, author of Extreme Programming Explained: Embrace Change "I found this book to be a great mix of solid advice and wonderful analogies!" —Martin Fowler, author of Refactoring and UML Distilled "I would buy a copy, read it twice, then tell all my colleagues to run out and grab a copy. This is a book I would never loan because I would worry about it being lost." —Kevin Ruland, Management Science, MSG-Logistics "The wisdom and practical experience of the authors is obvious. The topics presented are relevant and useful... By far its greatest strength for me has been the outstanding analogies—tracer bullets, broken windows, and the fabulous helicopter-based explanation of the need for orthogonality, especially in a crisis situation. I have little doubt that this book will eventually become an excellent source of useful information for journeymen programmers and expert mentors alike." —John Lakos, author of Large-Scale C++ Software Design "This is the sort of book I will buy a dozen copies of when it comes out so I can give it to my clients." —Eric Vought, Software Engineer "Most modern books on software development fail to cover the basics of what makes a great software developer, instead spending their time on syntax or technology where in reality the greatest leverage

possible for any software team is in having talented developers who really know their craft well. An excellent book.” —Pete McBreen, Independent Consultant “Since reading this book, I have implemented many of the practical suggestions and tips it contains. Across the board, they have saved my company time and money while helping me get my job done quicker! This should be a desktop reference for everyone who works with code for a living.” —Jared Richardson, Senior Software Developer, iRenaissance, Inc. “I would like to see this issued to every new employee at my company...” —Chris Cleeland, Senior Software Engineer, Object Computing, Inc. “If I’m putting together a project, it’s the authors of this book that I want. . . . And failing that I’d settle for people who’ve read their book.” —Ward Cunningham Straight from the programming trenches, *The Pragmatic Programmer* cuts through the increasing specialization and technicalities of modern software development to examine the core process—taking a requirement and producing working, maintainable code that delights its users. It covers topics ranging from personal responsibility and career development to architectural techniques for keeping your code flexible and easy to adapt and reuse. Read this book, and you’ll learn how to Fight software rot; Avoid the trap of duplicating knowledge; Write flexible, dynamic, and adaptable code; Avoid programming by coincidence; Bullet-proof your code with contracts, assertions, and exceptions; Capture real requirements; Test ruthlessly and effectively; Delight your users; Build teams of pragmatic programmers; and Make your developments more precise with automation. Written as a series of self-contained sections and filled with entertaining anecdotes, thoughtful examples, and interesting analogies, *The Pragmatic Programmer* illustrates the best practices and major pitfalls of many different aspects of software development. Whether you’re a new coder, an experienced programmer, or a manager responsible for software projects, use these lessons daily, and you’ll quickly see improvements in personal productivity, accuracy, and job satisfaction. You’ll learn skills and develop habits and attitudes that form the foundation for long-term success in your career. You’ll become a Pragmatic Programmer.

Building Open Source Hardware - Alicia Gibb 2014-12-07

A guide to designing and manufacturing open source hardware covers such topics as creating derivatives of existing projects, using source files, moving from prototype to commercial production, and writing documentation for other hardware hackers.

SAS and Open-Source Model Management - 2020-07

Turn analytical models into business value and smarter decisions with this special collection of papers about SAS Model Management. Without a structured and standardized process to integrate and coordinate all the different pieces of the model life cycle, a business can experience increased costs and missed opportunities. SAS Model Management solutions enable organizations to register, test, deploy, monitor, and retrain analytical models, leveraging any available technology - including open-source models in Python, R, and TensorFlow - into a competitive advantage.

R for Everyone - Jared P. Lander 2017-06-13

Statistical Computation for Programmers, Scientists, Quants, Excel Users, and Other Professionals Using the open source R language, you can build powerful statistical models to answer many of your most challenging questions. R has traditionally been difficult for non-statisticians to learn, and most R books assume far too much knowledge to be of help. *R for Everyone*, Second Edition, is the solution. Drawing on his unsurpassed experience teaching new users, professional data scientist Jared P. Lander has written the perfect tutorial for anyone new to statistical programming and modeling. Organized to make learning easy and intuitive, this guide focuses on the 20 percent of R functionality you’ll need to accomplish 80 percent of modern data tasks. Lander’s self-contained chapters start with the absolute basics, offering extensive hands-on practice and sample code. You’ll download and install R; navigate and use the R environment; master basic program control, data import, manipulation, and visualization; and walk through several essential tests. Then, building on this foundation, you’ll construct several complete models, both linear and nonlinear, and use some data mining techniques. After all this you’ll make your code reproducible with LaTeX, RMarkdown, and Shiny. By the time you’re done, you won’t just know how to write R programs, you’ll be ready to tackle the statistical problems you care about most. Coverage includes Explore R, RStudio, and R packages Use R for math: variable types, vectors, calling functions, and more Exploit data structures, including data.frames, matrices, and lists Read many different types of data Create attractive,

intuitive statistical graphics Write user-defined functions Control program flow with if, ifelse, and complex checks Improve program efficiency with group manipulations Combine and reshape multiple datasets Manipulate strings using R’s facilities and regular expressions Create normal, binomial, and Poisson probability distributions Build linear, generalized linear, and nonlinear models Program basic statistics: mean, standard deviation, and t-tests Train machine learning models Assess the quality of models and variable selection Prevent overfitting and perform variable selection, using the Elastic Net and Bayesian methods Analyze univariate and multivariate time series data Group data via K-means and hierarchical clustering Prepare reports, slideshows, and web pages with knitr Display interactive data with RMarkdown and htmlwidgets Implement dashboards with Shiny Build reusable R packages with devtools and Rcpp Register your product at informit.com/register for convenient access to downloads, updates, and corrections as they become available.

Microsoft Visual Studio 2015 Unleashed - Lars Powers 2015-08-07

Microsoft Visual Studio 2015 empowers you to write next-generation applications for any modern environment: mobile, web, cloud, universal Windows 10/8.x, database, and beyond. This end-to-end deep dive will help working developers squeeze maximum productivity out of Microsoft’s powerful new toolset. The authors combine authoritative and detailed information about Microsoft’s latest IDE, with extensive insights and best practices drawn from decades of development experience. Developers will quickly get comfortable with Visual Studio 2015’s updated interface, master its new capabilities, leverage its extensive new support for open standards, and discover multiple opportunities to leverage its .NET 4.6 platform and language improvements. By focusing entirely on Visual Studio 2015 Professional, the authors go deeper into Microsoft’s core product than ever before. You’ll find expert coverage of everything from debugging through deploying to Azure, IDE extension and automation through cross-platform mobile development. Throughout, this book’s focus is relentlessly practical: how to apply Microsoft’s tools to build better software, faster. Detailed information on how to... Master Visual Studio 2015’s updated interface and key tools: Solutions, Projects, Browsers, Explorers, Editors, and Designers to improve productivity Develop robust cross-platform mobile apps for Windows, iOS, and Android using Apache Cordova templates for Visual Studio Use the new ASP.NET 5 to build modern web solutions that run on Windows, Mac, or Linux Develop Single Page Applications (SPAs) based on HTML5 and rich client-side JavaScript frameworks such as Knockout, AngularJS, Bootstrap, and more Accelerate cloud development with the Azure SDK, QuickStart templates, and Azure management portal Create mobile service solutions using ASP.NET Web API and WCF Streamline data development across multiple platforms with Entity Framework 7 Develop modern Microsoft Office business applications Perform robust, automated unit testing as you code, increasing your confidence in changes and refactoring Extend the VS 2015 IDE and Code Editor by creating custom, productivity-enhancing solutions Download all examples and source code presented in this book from informit.com/title/9780672337369 as they become available.

The New Language of Business - Sandy Carter 2007-02-02

There is now a direct, provable link between an organization’s flexibility and business performance. To optimize flexibility, companies must achieve unprecedented levels of integration and automation of key processes and infrastructure, both internally and externally. At the same time, they must learn to manage their processes far more dynamically and responsively. They must become flex-pon-sive*. Until recently, technology stood in the way of achieving these goals. Thanks to the emergence of service oriented architecture (SOA), Web 2.0, and open standards, technology now enables companies to achieve those goals. In *The New Language of Business*, one of IBM’s top SOA strategist demonstrates how business leaders can use innovations in technology to drive dramatic process improvements and support accelerating change. Sandy Carter shows how to deconstruct your business into a “componentized” business model, then support that model with linked, repeatable IT services that can adapt quickly, easily, and economically. These techniques will help both IT professionals and business leaders reach new levels of operational excellence to deliver the market-focused innovations that matter most. Drive competitive advantage through Service Oriented Architecture Leverage the value of business process components and IT services Achieve one version of the truth—finally! Use information as a service to improve business insight and reduce risk Master SOA governance and the service lifecycle Manage IT infrastructure for

business results, both short-term and long-term Start fast: choose from three winning approaches Get quick wins with business process management, collaboration or information Implement on demand: what works—and what doesn't Discover key success factors—and ten critical mistakes to avoid

Rapid GUI Programming with Python and Qt - Mark Summerfield 2007-10-18

Whether you're building GUI prototypes or full-fledged cross-platform GUI applications with native look-and-feel, PyQt 4 is your fastest, easiest, most powerful solution. Qt expert Mark Summerfield has written the definitive best-practice guide to PyQt 4 development. With Rapid GUI Programming with Python and Qt you'll learn how to build efficient GUI applications that run on all major operating systems, including Windows, Mac OS X, Linux, and many versions of Unix, using the same source code for all of them. Summerfield systematically introduces every core GUI development technique: from dialogs and windows to data handling; from events to printing; and more. Through the book's realistic examples you'll discover a completely new PyQt 4-based programming approach, as well as coverage of many new topics, from PyQt 4's rich text engine to advanced model/view and graphics/view programming. Every key concept is illuminated with realistic, downloadable examples—all tested on Windows, Mac OS X, and Linux with Python 2.5, Qt 4.2, and PyQt 4.2, and on Windows and Linux with Qt 4.3 and PyQt 4.3.

Mainframe Basics for Security Professionals - Ori Pomerantz 2007-12-28

Leverage Your Security Expertise in IBM® System z™ Mainframe Environments For over 40 years, the IBM mainframe has been the backbone of the world's largest enterprises. If you're coming to the IBM System z mainframe platform from UNIX®, Linux®, or Windows®, you need practical guidance on leveraging its unique security capabilities. Now, IBM experts have written the first authoritative book on mainframe security specifically designed to build on your experience in other environments. Even if you've never logged onto a mainframe before, this book will teach you how to run today's z/OS® operating system command line and ISPF toolset and use them to efficiently perform every significant security administration task. Don't have a mainframe available for practice? The book contains step-by-step videos walking you through dozens of key techniques. Simply log in and register your book at www.ibmpressbooks.com/register to gain access to these videos. The authors illuminate the mainframe's security model and call special attention to z/OS security techniques that differ from UNIX, Linux, and Windows. They thoroughly introduce IBM's powerful Resource Access Control Facility (RACF) security subsystem and demonstrate how mainframe security integrates into your enterprise-wide IT security infrastructure. If you're an experienced system administrator or security professional, there's no faster way to extend your expertise into "big iron" environments. Coverage includes Mainframe basics: logging on, allocating and editing data sets, running JCL jobs, using UNIX System Services, and accessing documentation Creating, modifying, and deleting users and groups Protecting data sets, UNIX file system files, databases, transactions, and other resources Manipulating profiles and managing permissions Configuring the mainframe to log security events, filter them appropriately, and create usable reports Using auditing tools to capture static configuration data and dynamic events, identify weaknesses, and remedy them Creating limited-authority administrators: how, when, and why

Linux Programming By Example: The Fundamentals - Robbins 2004-09

Mastering Linux - Paul S. Wang 2011-07-07

Encouraging hands-on practice, Mastering Linux provides a comprehensive, up-to-date guide to Linux concepts, usage, and programming. Through a set of carefully selected topics and practical examples, the book imparts a sound understanding of operating system concepts and shows how to use Linux effectively. Ready-to-Use Examples Offer Immediate Access to Practical Applications After a primer on the fundamentals, the text covers user interfaces, commands and filters, Bash Shell scripting, the file system, networking and Internet use, and kernel system calls. It presents many examples and complete programs ready to run on your Linux system. Each chapter includes a summary and exercises of varying degrees of difficulty. Web Resource The companion website at <http://ml.sofpower.com/> offers a host of ancillary materials. Along with links to numerous resources, it includes appendices on SSH and SFTP, VIM, text editing with Vi, and the emacs editor. The site also provides a complete example code package for download. Master the Linux Operating System Toolbox This book enables you to leverage the capabilities

and power of the Linux system more effectively. Going beyond this, it can help you write programs at the shell and C levels—encouraging you to build new custom tools for applications and R&D.

Efficient R Programming - Colin Gillespie 2016-12-08

There are many excellent R resources for visualization, data science, and package development. Hundreds of scattered vignettes, web pages, and forums explain how to use R in particular domains. But little has been written on how to simply make R work effectively—until now. This hands-on book teaches novices and experienced R users how to write efficient R code. Drawing on years of experience teaching R courses, authors Colin Gillespie and Robin Lovelace provide practical advice on a range of topics—from optimizing the set-up of RStudio to leveraging C++—that make this book a useful addition to any R user's bookshelf. Academics, business users, and programmers from a wide range of backgrounds stand to benefit from the guidance in Efficient R Programming. Get advice for setting up an R programming environment Explore general programming concepts and R coding techniques Understand the ingredients of an efficient R workflow Learn how to efficiently read and write data in R Dive into data carpentry—the vital skill for cleaning raw data Optimize your code with profiling, standard tricks, and other methods Determine your hardware capabilities for handling R computation Maximize the benefits of collaborative R programming Accelerate your transition from R hacker to R programmer

Thinking in Java - Bruce Eckel 2003

An overview of the programming language's fundamentals covers syntax, initialization, implementation, classes, error handling, objects, applets, multiple threads, projects, and network programming.

Enterprise Messaging Using JMS and IBM WebSphere - Kareem Yusuf 2004

& • Details the JMS API, covering the latest version 1.1, and discusses application development based on IBM WebSphere implementations & • Key coverage on WebSphere MQ, Websphere MQ Event Broker, JMS administration tasks, and common usage scenarios & • Examples coding JMS in servlets, portlets, EJBs and communicating with non-JMS applications

Generative Art - Matt Pearson 2011-06-29

Summary Generative Art presents both the technique and the beauty of algorithmic art. The book includes high-quality examples of generative art, along with the specific programmatic steps author and artist Matt Pearson followed to create each unique piece using the Processing programming language. About the Technology Artists have always explored new media, and computer-based artists are no exception. Generative art, a technique where the artist creates print or onscreen images by using computer algorithms, finds the artistic intersection of programming, computer graphics, and individual expression. The book includes a tutorial on Processing, an open source programming language and environment for people who want to create images, animations, and interactions. About the Book Generative Art presents both the techniques and the beauty of algorithmic art. In it, you'll find dozens of high-quality examples of generative art, along with the specific steps the author followed to create each unique piece using the Processing programming language. The book includes concise tutorials for each of the technical components required to create the book's images, and it offers countless suggestions for how you can combine and reuse the various techniques to create your own works. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

What's Inside The principles of algorithmic art A Processing language tutorial Using organic, pseudo-random, emergent, and fractal processes =====
===== Table of Contents Part 1 Creative Coding Generative Art: In Theory and Practice Processing: A Programming Language for Artists Part 2 Randomness and Noise The Wrong Way to Draw A Line The Wrong Way to Draw a Circle Adding Dimensions Part 3 Complexity Emergence Autonomy Fractals

The Linux Programmer's Toolbox - John Fusco 2007-03-06

Master the Linux Tools That Will Make You a More Productive, Effective Programmer The Linux Programmer's Toolbox helps you tap into the vast collection of open source tools available for GNU/Linux. Author John Fusco systematically describes the most useful tools available on most GNU/Linux distributions using concise examples that you can easily modify to meet your needs. You'll start by learning the basics of downloading, building, and installing open source projects. You'll then learn how open source tools are distributed, and what to look for to avoid wasting time on projects that aren't ready for you. Next, you'll

learn the ins and outs of building your own projects. Fusco also demonstrates what to look for in a text editor, and may even show you a few new tricks in your favorite text editor. You'll enhance your knowledge of the Linux kernel by learning how it interacts with your software. Fusco walks you through the fundamentals of the Linux kernel with simple, thought-provoking examples that illustrate the principles behind the operating system. Then he shows you how to put this knowledge to use with more advanced tools. He focuses on how to interpret output from tools like `sar`, `vmstat`, `valgrind`, `strace`, and apply it to your application; how to take advantage of various programming APIs to develop your own tools; and how to write code that monitors itself. Next, Fusco covers tools that help you enhance the performance of your software. He explains the principles behind today's multicore CPUs and demonstrates how to squeeze the most performance from these systems. Finally, you'll learn tools and techniques to debug your code under any circumstances. Coverage includes Maximizing productivity with editors, revision control tools, source code browsers, and "beautifiers" Interpreting the kernel: what your tools are telling you Understanding processes—and the tools available for managing them Tracing and resolving application bottlenecks with `gprof` and `valgrind` Streamlining and automating the documentation process Rapidly finding help, solutions, and workarounds when you need them Optimizing program code with `sar`, `vmstat`, `iostat`, and other tools Debugging IPC with shell commands: signals, pipes, sockets, files, and IPC objects Using `printf`, `gdb`, and other essential debugging tools Foreword Preface Acknowledgments About the Author Chapter 1 Downloading and Installing Open Source Tools Chapter 2 Building from Source Chapter 3 Finding Help Chapter 4 Editing and Maintaining Source Files Chapter 5 What Every Developer Should Know about the Kernel Chapter 6 Understanding Processes Chapter 7 Communication between Processes Chapter 8 Debugging IPC with Shell Commands Chapter 9 Performance Tuning Chapter 10 Debugging Index *American Book Publishing Record* - 2007

DB2 9 for Linux, UNIX, and Windows - George Baklarz 2007-11-19

DB2® 9 builds on the world's number one enterprise database to simplify the delivery of information as a service, accelerate development, and dramatically improve operational efficiency, security, and resiliency. Now, this new edition offers complete, start-to-finish coverage of DB2 9 administration and development for Linux®, UNIX®, and Windows® platforms, as well as authoritative preparation for the latest IBM DB2 certification exam. Written for both DBAs and developers, this definitive reference and self-study guide covers all aspects of deploying and managing DB2 9, including DB2 database design and development; day-to-day administration and backup; deployment of networked, Internet-centered, and SOA-based applications; migration; and much more. You'll also find an unparalleled collection of expert tips for optimizing performance, availability, and value. Coverage includes: Important security and resiliency enhancements, including advanced access control; fine-grained, label-based security; and the new security administrator role Breakthrough pureXML™ features that make it easier to succeed with service-oriented architecture Operational improvements that enhance DBA efficiency—including self-tuning memory allocation, automated storage management, and storage optimization Table-partitioning features that improve scalability and manageability Powerful improvements for more agile and rapid development, including the new Eclipse-based Developer Workbench and simple SQL or XQuery access to all data Whatever your role in working with DB2 or preparing for certification, DB2 9 for Linux, UNIX, and Windows, Sixth Edition is the one book you can't afford to be without. Download Complete DB2 V9 Trial Version Visit ibm.com/db2/9/download.html to download a complete trial version of DB2, which enables you to try out dozens of the most powerful features of DB2 for yourself: everything from pureXML support to automated administration and optimization. Straight from IBM, the ultimate guide to running DB2 9 and preparing for the latest IBM DB2 certification exam! Covers powerful DB2 9 enhancements ranging from automated management to improved compression Covers the full spectrum of DBA responsibilities, including server management, data placement, XML concepts, activity analysis, high availability, and security Presents expert tips and best practices from the DB2 customer support organization *Test-driven IOS Development* - Graham Lee 2012

As iOS apps become increasingly complex and business-critical, iOS developers must ensure consistently superior code quality. This means adopting best practices for creating and testing iOS apps. Test-Driven

Development (TDD) is one of the most powerful of these best practices. Test-Driven iOS Development is the first book 100% focused on helping you successfully implement TDD and unit testing in an iOS environment. Long-time iOS/Mac developer Graham Lee helps you rapidly integrate TDD into your existing processes using Apple's Xcode 4 and the OCUit unit testing framework. He guides you through constructing an entire Objective-C iOS app in a test-driven manner, from initial specification to functional product. Lee also introduces powerful patterns for applying TDD in iOS development, and previews powerful automated testing capabilities that will soon arrive on the iOS platform. Coverage includes Understanding the purpose, benefits, and costs of unit testing in iOS environments Mastering the principles of TDD, and applying them in areas from app design to refactoring Writing usable, readable, and repeatable iOS unit tests Using OCUit to set up your Xcode project for TDD Using domain analysis to identify the classes and interactions your app needs, and designing it accordingly Considering third-party tools for iOS unit testing Building networking code in a test-driven manner Automating testing of view controller code that interacts with users Designing to interfaces, not implementations Testing concurrent code that typically runs in the background Applying TDD to existing apps Preparing for Behavior Driven Development (BDD) The only iOS-specific guide to TDD and unit testing, Test-Driven iOS Development covers both essential concepts and practical implementation.

Implementing the IBM Rational Unified Process and Solutions - Joshua Barnes 2007-06-08

The Authoritative, Best-Practice Guide to Improving Development Processes with IBM® Rational Unified Process® (RUP®) This book delivers all the knowledge and insight you need to succeed with the IBM Rational Unified Process and Solutions. Joshua Barnes presents a start-to-finish, best-practice roadmap to the complete implementation cycle of IBM RUP—from projecting ROI and making the business case through piloting, implementation, mentoring, and beyond. Drawing on his extensive experience leading large-scale IBM RUP implementations and working with some of the industry's most recognized thought leaders in the Software Engineering Process world, Barnes brings together comprehensive "lessons learned" from both successful and failed projects. You'll learn from real-world case studies, including actual project artifacts. Whether you're an executive, software professional, or consultant, this book will help you continuously improve the maturity of your development processes—and reap the benefits: better quality, faster delivery, and more business value. After reading this book you will be able to · Get past the myths of software process improvement to focus on what's truly practical · Identify and evaluate your best candidate process solutions · Objectively project the ROI achievable with IBM RUP and IBM Rational solutions · Develop funding models, business cases, and executive support · Recruit, staff, organize, and motivate your implementation team · Plan for effective integration, process alignment, and change management · Choose the right pilots, learn the right lessons, and develop effective adoption models · Move quickly to successful program-level implementation · Set maturity level goals for process and tool utilization · Map "End States" for both quantity and quality · Plan for training and mentoring—and understand the distinct role of each · Keep the momentum going after your implementation is complete Link to www.upmentors.com, where you can download actual sample implementation documents—not just templates! www.ibmpressbooks.com Preface xvii Acknowledgments xxiii About the Author xxv Chapter 1: Evaluating Process Solutions 1 Chapter 2: Your First Steps Toward Implementing RUP and IBM Rational Solutions 17 Chapter 3: Assessing Your Organization and Building Your Business Case for Organizational Change 29 Chapter 4: Implementation Team 49 Chapter 5: Setting Up Pre-Integrated and Process-Aligned Tooling 67 Chapter 6: Implementation Approach 75 Chapter 7: Transitioning to a Program Approach 99 Chapter 8: Funding Model 117 Chapter 9: Training and Mentoring Models 131 Chapter 10: Is Your Implementation Complete? 149 Appendix 1: Executive ROI Overview 155 Appendix 2: Detailed Appendix for Executive ROI Overview 159 Appendix 3: Maturity Level Goals—Sample Tasks 167 Index 175

Visual C# 2005 - Harvey M. Deitel 2006

Learn how to build winning C# applications, start to finish, using the Deitels' proven methodology and signature Live-Code(tm) Approach! This new edition includes extensive use of Visual Studio 2005's new visual programming tools that tremendously reduce the amount of code programmers need to write in ADO.NET and ASP.NET applications. With these new tools, programmers can develop powerful ADO.NET and ASP.NET applications quickly and easily. You'll start with an introduction to C# and Visual C# 2005

Express. After examining methods and arrays, the Deitels present an in-depth introduction to object-oriented programming. They introduce powerful exception handling techniques for building mission critical software; followed by in-depth coverage of C#-based GUI development. Coverage also includes: multithreading; strings, characters; regular expressions; graphics; files and streams; and more. Next, you'll extend your C# applications to leverage XML and .NET, as you master ADO.NET database access and ASP.NET Web services delivery. An integrated, optional ATM case study teaches object-oriented design with UML(tm) 2.0 while a new GradeBook case study aids in the discussion of early classes and objects. From networking to security, the Deitels present hundreds of expert tips on good programming practices, avoiding errors, maximizing performance, testing, and debugging. For beginning programmers, and for developers experienced with traditional languages who want to master C# quickly.

Introduction to Grid Computing - Bart Jacob 2005-01-01

Reaching The Goal - John Arthur Ricketts 2007-10-23

"There is no doubt that this is a truly original and groundbreaking work in applying the Theory of Constraints. I run a services company and learned some things about the services business. Anyone involved in large services companies needs to look at what John is proposing. I will definitely quote this material frequently." Chad Smith, Managing Partner, Constraints Management Group "The information presented in this book is badly needed by service providers who struggle to balance supply and demand with their resources." Carol A. Ptak, CFPIM, CIRM "The techniques that John brings to light in this book are the bridge from the vision of Dr. Goldratt's work to the successful implementation in a range of services firms." From the Foreword by Erik Bush, Vice President, IBM Global Services Discover the powerful Theory of Constraints (TOC), and use it to drive continuous performance improvement in any services organization Identify the hidden constraints that are limiting your organization, and manage or eliminate them Use TOC to improve the way you manage resources, projects, processes, finance, marketing, and sales Determine whether your organization faces an internal or external constraint, manage that constraint accordingly, and anticipate where the next constraint will arise Release latent capacity shrouded by common business practices Simplify processes that have grown unmanageably complex Optimize your enterprise as a whole rather than suboptimizing individual business units Get buy-in to fundamental changes in strategy, tactics, and operations Managing services is extremely challenging, and traditional "industrial" management techniques are no longer adequate. In Reaching the Goal, Dr. John Arthur Ricketts presents a breakthrough management approach that embraces what makes services different: their diversity, complexity, and unique distribution methods. Ricketts draws on Eli Goldratt's Theory of Constraints (TOC), one of this generation's most successful management methodologies...thoroughly adapting it to the needs of today's professional, scientific, and technical services businesses. He reveals how to identify the surprising constraints that limit your organization's performance, execute more effectively within those constraints, and then loosen or even eliminate them. This book's relentlessly practical techniques reflect several years of advanced IBM research and consulting with enterprise clients. Step-by-step, Ricketts shows how to apply them throughout your most crucial business functions...from project management to finance, process improvement to sales and marketing. Whatever your role in improving service delivery, processes, or profitability, this book gives

you the tools to reach your goals...and go beyond them Identify, manage, and overcome your key constraints Five steps to uncovering and addressing the real obstacles to improved performance Optimize core business functions, one step at a time Improve the way you manage resources, projects, processes, finance, and marketing Implement TOC rapidly and effectively Get buy-in, deploy infrastructure, and provide the right IT support?

The Official Damn Small Linux Book - Robert Shingledecker 2007-08-06

Ma> Damn Small Linux (DSL) is a super-efficient platform for everything from custom desktops to professional servers. Now, DSL's creator and lead developer have written the first definitive, practical guide to this remarkable system. The Official Damn Small Linux Book brings together everything you need to put DSL to work in just minutes. Simply learn a few essentials and master the rest...one step at a time, hands-on. If you're new to Linux, you can quickly discover how to use DSL to take your data on the road, safely running your programs and personal environment on nearly any computer. Easily adapt DSL to run on anything from an alternative device (Internet appliance, hand-held, diskless PC, or mini-ITX system) to an older PC that might otherwise be headed for landfill. Use this book to Run DSL at blazing speed, USB pen drive, or directly from RAM Run DSL from your hard drive or in a virtual environment within Windows Add applications and create shareable extensions Customize and remaster DSL to create your own distribution Build a complete music and multimedia server Use Skype VoIP phone service in DSL Quickly set up an XAMPP Web server, complete with MySQL, PHP, and Perl, to host your personal Web pages

Outside-in Software Development - Carl Kessler 2007-09-24

"Outside-in thinking complements any approach your teams may be taking to the actual implementation of software, but it changes how you measure success. A successful outside-in team does a lot of learning and not much speculation." —Tom Poppendieck Build Software That Delivers Maximum Business Value to Every Key Stakeholder Imagine your ideal development project. It will deliver exactly what your clients need. It will achieve broad, rapid, enthusiastic adoption. And it will be designed and built by a productive, high-morale team of expert software professionals. Using this book's breakthrough "outside-in" approach to software development, your next project can be that ideal project. In Outside-in Software Development, two of IBM's most respected software leaders, Carl Kessler and John Sweitzer, show you how to identify the stakeholders who'll determine your project's real value, shape every decision around their real needs, and deliver software that achieves broad, rapid, enthusiastic adoption. The authors present an end-to-end framework and practical implementation techniques any development team can quickly benefit from, regardless of project type or scope. Using their proven approach, you can improve the effectiveness of every client conversation, define priorities with greater visibility and clarity, and make sure all your code delivers maximum business value. Coverage includes Understanding your stakeholders and the organizational and business context they operate in Clarifying the short- and long-term stakeholder goals your project will satisfy More effectively mapping project expectations to outcomes Building more "consumable" software: systems that are easier to deploy, use, and support Continuously enhancing alignment with stakeholder goals Helping stakeholders manage ongoing change long after you've delivered your product Mastering the leadership techniques needed to drive outside-in development