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Database System Concepts - Abraham Silberschatz 2011
Presents the fundamental concepts of database management. This text is suitable for a first course in databases at the junior/senior undergraduate level or the first year graduate level.
R in Action - Robert I. Kabacoff 2015-05-20

Summary R in Action, Second Edition presents both the R language and the examples that make it so useful for business developers. Focusing on practical solutions, the book offers a crash course in statistics and covers elegant methods for dealing with messy and incomplete data that are difficult to analyze using traditional methods. You'll also master R's extensive

graphical capabilities for exploring and presenting data visually. And this expanded second edition includes new chapters on time series analysis, cluster analysis, and classification methodologies, including decision trees, random forests, and support vector machines. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Business pros and researchers thrive on data, and R speaks the language of data analysis. R is a powerful programming language for statistical computing. Unlike general-purpose tools, R provides thousands of modules for solving just about any data-crunching or presentation challenge you're likely to face. R runs on all important platforms and is used by thousands of major corporations and institutions worldwide. About the Book R in Action, Second Edition teaches you how to use the R language by presenting examples relevant to scientific, technical, and business developers. Focusing on practical solutions, the book offers a crash course in statistics, including elegant methods for dealing with messy and incomplete data. You'll also master R's extensive graphical capabilities for exploring and presenting data visually. And this expanded second edition includes new chapters on forecasting, data mining, and dynamic report writing. What's Inside Complete R language tutorial Using R to manage, analyze, and visualize data Techniques for debugging programs and creating packages OOP in R Over 160 graphs About the Author Dr. Rob Kabacoff is a seasoned researcher and teacher who specializes in data analysis. He also maintains the popular Quick-R website at statmethods.net. Table of Contents PART 1 GETTING STARTED Introduction to R Creating a dataset Getting started with graphs Basic data management Advanced data management PART 2 BASIC METHODS Basic graphs Basic statistics PART 3 INTERMEDIATE METHODS Regression Analysis of variance Power analysis Intermediate

graphs Resampling statistics and bootstrapping PART 4 ADVANCED METHODS Generalized linear models Principal components and factor analysis Time series Cluster analysis Classification Advanced methods for missing data PART 5 EXPANDING YOUR SKILLS Advanced graphics with ggplot2 Advanced programming Creating a package Creating dynamic reports Advanced graphics with the lattice package available online only from manning.com/kabacoff2

Java Threads - Scott Oaks 1999
Explains how to use Java's portable platforms to program and use threads effectively and efficiently while avoiding common mistakes

Optimal Database Marketing - Ronald G Drozdenko 2002-03-26
Check out the supplemental website! www.DrakeDirect.com/OptimalDM/ "Destined to be the definitive guide to database marketing applications, analytical strategies and test design." - Brian Kurtz, Executive Vice President, Boardroom Inc., 2000 DMA List Leader of the Year and DMA Circulation Hall of Fame Inductee "This book is well written with interesting examples and case studies that both illustrate complex techniques and tie the chapters together. The level of detail and treatment of statistical tools and methods provides both understanding and enough detail to begin to use them immediately to target marketing efforts efficiently and effectively. It is perfect for a course in database marketing or as a handy reference for those in the industry. " - C. Samuel Craig, New York University, Stern School of Business "This book should be studied by all who aspire to have a career in direct marketing. It provides a thorough overview of all essential aspects of using customer databases to improve direct marketing results. The material is presented in a style that renders even the technical subjects understandable to the novice direct marketer" Kari Regan, Vice President, Database Marketing Services, The Reader's

Digest Association "Finally, practical information on database marketing that tackles this complex subject but makes it clear enough for the novice to understand. This book serves as more than a primer for any senior manager who needs to know the whole story. As one who has spent over 20 years of his career involved in publishing and database marketing, I have a real appreciation for how difficult it is to explain the finer points of this discipline, while keeping it understandable. This book does that admirably. Well done!" - Patrick E. Kenny, Executive Vice President, Qiosk.com "This book is especially effective in describing the breadth and impact of the database marketing field. I highly recommend this book to anyone who has anything to do with database marketing! -- works in or with this dynamic area." - Naomi Bernstein, Vice President, BMG Direct "Ron Drozdenko and Perry Drake have written a guide to database marketing that is thorough and that covers the subject in considerable depth. It presents both the concepts underlying database marketing efforts and the all-important quantitative reasoning behind it. The material is accessible to students and practitioners alike and will be an important contribution to improved understanding of this important marketing discipline. " Mary Lou Roberts, Boston University and author of Direct Marketing Management "I think it is a terrific database marketing book, it's got it all in clear and logical steps. The benefit to the marketing student and professional is that complex database concepts are carefully developed and thoroughly explained. This book is a must for all marketing managers in understanding database issues to successfully manage and structure marketing programs and achieve maximum results. " - Dante Cirille, DMEF Board Member and Retired President, Grolier Direct Marketing "An excellent book on the principles of Direct Marketing and utilization of the customer database to maximize profits. It is one of the

best direct marketing books I have seen in years in that it is broad with specific examples. I am going to require new hires to read this (book) to get a better understanding of the techniques used in Database Marketing." - Peter Mueller, Assistant Vice President of Analysis, Scholastic, Grolier Division "This is an amazingly useful book for direct marketers on how to organize and analyze database information. It's full of practical examples that make the technical material easy to understand and apply by yourself. I strongly recommend this book to direct and interactive marketers who want to be able to perform professional database analyses themselves, or be better equipped to review the work of analysts. " - Pierre A. Passavant, Professor of Direct Marketing, Mercy College and Past Director, Center for Direct Marketing, New York University "The most useful database marketing reference guide published today. The authors do an excellent job of laying out all the steps required to plan and implement an effective database marketing strategy in a clear and concise manner. A must have for academics, marketing managers and business executives." - Dave Heneberry, Director, Direct Marketing Certificate programs, Western Connecticut State University and Past Chair, Direct Marketing Association "This book is essential for all direct marketers. It serves as a great introduction to the technical and statistical side of database marketing. It provides the reader with enough information on database marketing and statistics to effectively apply the techniques discussed or manage others in the environment " - Richard Hochhauser, President, Harte-Hanks Direct Marketing Ronald G. Drozdenko, Ph.D., is Professor and Chair of the Marketing Department, Ancell School of Business, Western Connecticut State University. He is also the founding Director of the Center for Business Research at the Ancell School. He has more than 25 years of teaching experience. The courses he teaches include Strategic Marketing Databases,

Interactive/Direct Marketing Management, Product Management, Marketing Research, and Consumer Behavior. He is collaborating with the Direct Marketing Education foundation to develop a model curriculum for universities pursing the area of interactive or direct marketing. Working with an advisory board of industry experts, he co-developed the Marketing Database course in model curriculum. Dr. Drozdenko has co-directed more than 100 proprietary research projects since 1978 for the marketing and research and development of several corporations, including major multinationals. These projects were in the areas of strategic planning, marketing research, product development, direct marketing, and marketing database analysis. He also has published several articles and book chapters. He holds a Ph.D. in Experimental Psychology from the University of Missouri and is a member of the American Marketing Association, the Society for Consumer Psychology, and the Academy of Marketing Sciences. He is also the co-inventor on three U.S. patents. Perry D. Drake has been involved in the direct marketing industry for nearly 15 years. He is currently the Vice President of Drake Direct, a database marketing consulting firm specializing in response modeling, customer file segmentation, lifetime value analysis, customer profiling, database consulting, and market research. Prior to this, Perry worked for approximately 11 years in a variety of quantitative roles at The Reader's Digest Association, most recently as the Director of Marketing Services. In addition to consulting, Perry has taught at New York University in the Direct Marketing Master's Degree program since Fall, 1998, currently teaching "Statistics for Direct Marketers" and "Database Modeling." Perry was the recipient of the NYU Center for Direct and Interactive Marketing's "1998-1999" Outstanding Master's Faculty Award. Perry also lectures on testing and marketing financials for Western Connecticut State University's

Interactive Direct Marketing Certificate Program. Along with Ron, he is collaborating with the Direct Marketing Education Foundation to develop a model curriculum for universities pursuing the area of interactive or direct marketing. Perry earned a Masters of Science in Applied Statistics from the University of Iowa and a Bachelor of Science in Economics from the University of Missouri. The book evolved from an outlined developed by an advisory board of industry experts that was established by the Direct Marketing Educational Foundation. Contemporary direct marketing and e-commerce could not exist without marketing databases. Databases allow marketers to reach customers and cultivate relationships more effectively and efficiently. While databases provide a means to establish and enhance relationships, they can also be used incorrectly, inefficiently, and unethically. This book looks beyond the temptation of the quick sale to consider the long-term impact of database marketing techniques on the organization, customers, prospective customers, and society in general. Ron Drozdenko and Perry Drake help the reader gain a thorough understanding of how to properly establish and use databases in order to build strong relationships with customers. There is not another book on the market today that reveals the level of detail regarding database marketing applications - the how's, why's and when's. Features/Benefits: Draws on numerous examples from real businesses Includes applications to all direct marketing media including the Internet Describes in step-by-step detail how databases are developed, maintained, and mined Considers both business and social issues of marketing databases Contains a sample database allowing the reader to apply the mining techniques Offers access to comprehensive package of academic support materials

TCP/IP Essentials - Shivendra Panwar 2004-11-18
The TCP/IP family of protocols have become the

de facto standard in the world of networking, are found in virtually all computer communication systems, and form the basis of today s Internet. TCP/IP Essentials is a hands-on guide to TCP/IP technologies, and shows how the protocols are implemented in practice. The book contains a series of extensively tested laboratory experiments that span the various elements of protocol definition and behavior. Topics covered include bridges, routers, LANs, static and dynamic routing, multicast and realtime service, and network management and security. The experiments are described in a Linux environment, with parallel notes on Solaris implementation. The book includes many homework exercises, and supplementary material for instructors is available. The book is aimed at students of electrical and computer engineering and students of computer science taking courses in networking. It is also an ideal guide for engineers studying for networking certifications.

Computer Networking: A Top-Down Approach Featuring the Internet, 3/e - James F. Kurose 2005

Learning PHP, MySQL & JavaScript - Robin Nixon 2018-05-09
Build interactive, data-driven websites with the potent combination of open source technologies and web standards, even if you have only basic HTML knowledge. In this update to this popular hands-on guide, you'll tackle dynamic web programming with the latest versions of today's core technologies: PHP, MySQL, JavaScript, CSS, HTML5, and key jQuery libraries. Web designers will learn how to use these technologies together and pick up valuable web programming practices along the way—including how to optimize websites for mobile devices. At the end of the book, you'll put everything together to build a fully functional social networking site suitable for both desktop and mobile browsers. Explore MySQL, from database

structure to complex queries Use the MySQLi extension, PHP's improved MySQL interface Create dynamic PHP web pages that tailor themselves to the user Manage cookies and sessions and maintain a high level of security Enhance the JavaScript language with jQuery and jQuery mobile libraries Use Ajax calls for background browser-server communication Style your web pages by acquiring CSS2 and CSS3 skills Implement HTML5 features, including geolocation, audio, video, and the canvas element Reformat your websites into mobile web apps

Computer Organization and Design - David A. Patterson 2011-10-26
"Presents the fundamentals of hardware technologies, assembly language, computer arithmetic, pipelining, memory hierarchies and I/O"--

A First Course in Numerical Methods - Uri M. Ascher 2011-07-14
Offers students a practical knowledge of modern techniques in scientific computing.

Primal-dual Interior-Point Methods - Stephen J. Wright 1997-01-01
In the past decade, primal-dual algorithms have emerged as the most important and useful algorithms from the interior-point class. This book presents the major primal-dual algorithms for linear programming in straightforward terms. A thorough description of the theoretical properties of these methods is given, as are a discussion of practical and computational aspects and a summary of current software. This is an excellent, timely, and well-written work. The major primal-dual algorithms covered in this book are path-following algorithms (short- and long-step, predictor-corrector), potential-reduction algorithms, and infeasible-interior-point algorithms. A unified treatment of superlinear convergence, finite termination, and detection of infeasible problems is presented. Issues relevant to practical implementation are also discussed, including sparse linear algebra

and a complete specification of Mehrotra's predictor-corrector algorithm. Also treated are extensions of primal-dual algorithms to more general problems such as monotone complementarity, semidefinite programming, and general convex programming problems.
Think Java - Allen B. Downey 2016-05-06 Currently used at many colleges, universities, and high schools, this hands-on introduction to computer science is ideal for people with little or no programming experience. The goal of this concise book is not just to teach you Java, but to help you think like a computer scientist. You'll learn how to program—a useful skill by itself—but you'll also discover how to use programming as a means to an end. Authors Allen Downey and Chris Mayfield start with the most basic concepts and gradually move into topics that are more complex, such as recursion and object-oriented programming. Each brief chapter covers the material for one week of a college course and includes exercises to help you practice what you've learned. Learn one concept at a time: tackle complex topics in a series of small steps with examples Understand how to formulate problems, think creatively about solutions, and write programs clearly and accurately Determine which development techniques work best for you, and practice the important skill of debugging Learn relationships among input and output, decisions and loops, classes and methods, strings and arrays Work on exercises involving word games, graphics, puzzles, and playing cards

Probabilistic Graphical Models - Daphne Koller 2009-07-31
A general framework for constructing and using probabilistic models of complex systems that would enable a computer to use available information for making decisions. Most tasks require a person or an automated system to reason—to reach conclusions based on available information. The framework of probabilistic graphical models, presented in this book,

provides a general approach for this task. The approach is model-based, allowing interpretable models to be constructed and then manipulated by reasoning algorithms. These models can also be learned automatically from data, allowing the approach to be used in cases where manually constructing a model is difficult or even impossible. Because uncertainty is an inescapable aspect of most real-world applications, the book focuses on probabilistic models, which make the uncertainty explicit and provide models that are more faithful to reality. Probabilistic Graphical Models discusses a variety of models, spanning Bayesian networks, undirected Markov networks, discrete and continuous models, and extensions to deal with dynamical systems and relational data. For each class of models, the text describes the three fundamental cornerstones: representation, inference, and learning, presenting both basic concepts and advanced techniques. Finally, the book considers the use of the proposed framework for causal reasoning and decision making under uncertainty. The main text in each chapter provides the detailed technical development of the key ideas. Most chapters also include boxes with additional material: skill boxes, which describe techniques; case study boxes, which discuss empirical cases related to the approach described in the text, including applications in computer vision, robotics, natural language understanding, and computational biology; and concept boxes, which present significant concepts drawn from the material in the chapter. Instructors (and readers) can group chapters in various combinations, from core topics to more technically advanced material, to suit their particular needs.

The Java Programming Language - Ken Arnold 2000
A guide for intermediate to advanced developers covers core Java fundamentals, advanced language features, classes, interfaces, class design, threading, and language statements.

*Object-Oriented Data Structures Using Java -
Nell Dale 2011-02-27*
Continuing the success of the popular second
edition, the updated and revised Object-Oriented
Data Structures Using Java, Third Edition is sure
to be an essential resource for students learning
data structures using the Java programming
language. It presents traditional data structures
and object-oriented topics with an emphasis on
problem-solving, theory, and software
engineering principles. Beginning early and
continuing throughout the text, the authors
introduce and expand upon the use of many Java
features including packages, interfaces, abstract
classes, inheritance, and exceptions. Numerous
case studies provide readers with real-world
examples and demonstrate possible solutions to
interesting problems. The authors' lucid writing
style guides readers through the rigor of
standard data structures and presents essential
concepts from logical, applications, and
implementation levels. Key concepts throughout
the Third Edition have been clarified to increase
student comprehension and retention, and end-
of-chapter exercises have been updated and
modified. New and Key Features to the Third
Edition: -Includes the use of generics throughout
the text, providing the dual benefits of allowing
for a type safe use of data structures plus
exposing students to modern approaches. -This
text is among the first data structures textbooks
to address the topic of concurrency and
synchonization, which are growing in the
importance as computer systems move to using
more cores and threads to obtain additional
performance with each new generation.
Concurrency and synchonization are introduced
in the new Section 5.7, where it begins with the
basics of Java threads. -Provides numerous case
studies and examples of the problem solving
process. Each case study includes problem
description, an analysis of the problem input and
required output, and a discussion of the
appropriate data structures to use. -Expanded

chapter exercises allow you as the instructor to reinforce topics for your students using both theoretical and practical questions. -Chapters conclude with a chapter summary that highlights the most important topics of the chapter and ties together related topics.

First-Order Methods in Optimization - Amir Beck 2017-10-02

The primary goal of this book is to provide a self-contained, comprehensive study of the main ?rst-order methods that are frequently used in solving large-scale problems. First-order methods exploit information on values and gradients/subgradients (but not Hessians) of the functions composing the model under consideration. With the increase in the number of applications that can be modeled as large or even huge-scale optimization problems, there has been a revived interest in using simple methods that require low iteration cost as well as low memory storage. The author has gathered, reorganized, and synthesized (in a unified manner) many results that are currently scattered throughout the literature, many of which cannot be typically found in optimization books. First-Order Methods in Optimization offers comprehensive study of first-order methods with the theoretical foundations; provides plentiful examples and illustrations; emphasizes rates of convergence and complexity analysis of the main first-order methods used to solve large-scale problems; and covers both variables and functional decomposition methods.

Computer Science - Robert Sedgewick 2016-06-17

Named a Notable Book in the 21st Annual Best of Computing list by the ACM! Robert Sedgewick and Kevin Wayne's Computer Science: An Interdisciplinary Approach is the ideal modern introduction to computer science with Java programming for both students and professionals. Taking a broad, applications-based approach, Sedgewick and Wayne teach through important examples from science,

mathematics, engineering, finance, and commercial computing. The book demystifies computation, explains its intellectual underpinnings, and covers the essential elements of programming and computational problem solving in today's environments. The authors begin by introducing basic programming elements such as variables, conditionals, loops, arrays, and I/O. Next, they turn to functions, introducing key modular programming concepts, including components and reuse. They present a modern introduction to object-oriented programming, covering current programming paradigms and approaches to data abstraction. Building on this foundation, Sedgewick and Wayne widen their focus to the broader discipline of computer science. They introduce classical sorting and searching algorithms, fundamental data structures and their application, and scientific techniques for assessing an implementation's performance. Using abstract models, readers learn to answer basic questions about computation, gaining insight for practical application. Finally, the authors show how machine architecture links the theory of computing to real computers, and to the field's history and evolution. For each concept, the authors present all the information readers need to build confidence, together with examples that solve intriguing problems. Each chapter contains question-and-answer sections, self-study drills, and challenging problems that demand creative solutions. Companion web site (introcs.cs.princeton.edu/java) contains Extensive supplementary information, including suggested approaches to programming assignments, checklists, and FAQs Graphics and sound libraries Links to program code and test data Solutions to selected exercises Chapter summaries Detailed instructions for installing a Java programming environment Detailed problem sets and projects Companion 20-part series of video lectures is available at informit.com/title/9780134493831

Mining of Massive Datasets - Jure Leskovec 2014-11-13
Now in its second edition, this book focuses on practical algorithms for mining data from even the largest datasets.

Data Structures and Algorithms in Python - Michael T. Goodrich 2013-03-08
Based on the authors market leading data structures books in Java and C++, this textbook offers a comprehensive, definitive introduction to data structures in Python by authoritative authors. Data Structures and Algorithms in Python is the first authoritative object-oriented book available for the Python data structures course. Designed to provide a comprehensive introduction to data structures and algorithms, including their design, analysis, and implementation, the text will maintain the same general structure as Data Structures and Algorithms in Java and Data Structures and Algorithms in C++.

Foundations of Machine Learning, second edition - Mehryar Mohri 2018-12-25
A new edition of a graduate-level machine learning textbook that focuses on the analysis and theory of algorithms. This book is a general introduction to machine learning that can serve as a textbook for graduate students and a reference for researchers. It covers fundamental modern topics in machine learning while providing the theoretical basis and conceptual tools needed for the discussion and justification of algorithms. It also describes several key aspects of the application of these algorithms. The authors aim to present novel theoretical tools and concepts while giving concise proofs even for relatively advanced topics. Foundations of Machine Learning is unique in its focus on the analysis and theory of algorithms. The first four chapters lay the theoretical foundation for what follows; subsequent chapters are mostly self-contained. Topics covered include the Probably Approximately Correct (PAC) learning framework; generalization bounds based on

Rademacher complexity and VC-dimension; Support Vector Machines (SVMs); kernel methods; boosting; on-line learning; multi-class classification; ranking; regression; algorithmic stability; dimensionality reduction; learning automata and languages; and reinforcement learning. Each chapter ends with a set of exercises. Appendixes provide additional material including concise probability review. This second edition offers three new chapters, on model selection, maximum entropy models, and conditional entropy models. New material in the appendixes includes a major section on Fenchel duality, expanded coverage of concentration inequalities, and an entirely new entry on information theory. More than half of the exercises are new to this edition.

Foundations of Programming Languages - Kent D. Lee 2015-01-19
This clearly written textbook introduces the reader to the three styles of programming, examining object-oriented/imperative, functional, and logic programming. The focus of the text moves from highly prescriptive languages to very descriptive languages, demonstrating the many and varied ways in which we can think about programming. Designed for interactive learning both inside and outside of the classroom, each programming paradigm is highlighted through the implementation of a non-trivial programming language, demonstrating when each language may be appropriate for a given problem. Features: includes review questions and solved practice exercises, with supplementary code and support files available from an associated website; provides the foundations for understanding how the syntax of a language is formally defined by a grammar; examines assembly language programming using CoCo; introduces C++, Standard ML, and Prolog; describes the development of a type inference system for the language Small.
Database Tuning - Dennis Shasha 2002-06-07

Tuning your database for optimal performance means more than following a few short steps in a vendor-specific guide. For maximum improvement, you need a broad and deep knowledge of basic tuning principles, the ability to gather data in a systematic way, and the skill to make your system run faster. This is an art as well as a science, and Database Tuning: Principles, Experiments, and Troubleshooting Techniques will help you develop portable skills that will allow you to tune a wide variety of database systems on a multitude of hardware and operating systems. Further, these skills, combined with the scripts provided for validating results, are exactly what you need to evaluate competing database products and to choose the right one. Forward by Jim Gray, with invited chapters by Joe Celko and Alberto Lerner Includes industrial contributions by Bill McKenna (RedBrick/Informix), Hany Saleeb (Oracle), Tim Shetler (TimesTen), Judy Smith (Deutsche Bank), and Ron Yorita (IBM) Covers the entire system environment: hardware, operating system, transactions, indexes, queries, table design, and application analysis Contains experiments (scripts available on the author's site) to help you verify a system's effectiveness in your own environment Presents special topics, including data warehousing, Web support, main memory databases, specialized databases, and financial time series Describes performance-monitoring techniques that will help you recognize and troubleshoot problems

Introduction to Modern Cryptography - Jonathan Katz 2020-12-21
Now the most used textbook for introductory cryptography courses in both mathematics and computer science, the Third Edition builds upon previous editions by offering several new sections, topics, and exercises. The authors present the core principles of modern cryptography, with emphasis on formal definitions, rigorous proofs of security.

Introduction to Computer Theory - Daniel I.

A. Cohen 1991-01-16
Designed for undergraduate courses in computer theory, this textbook covers three areas: formal languages, automata theory and Turing machines. The author substitutes graphic representation for symbolic proofs, making it accessible even to students with little mathematical background.

Why Don't Students Like School? - Daniel T. Willingham 2009-06-10
Easy-to-apply, scientifically-based approaches for engaging students in the classroom Cognitive scientist Dan Willingham focuses his acclaimed research on the biological and cognitive basis of learning. His book will help teachers improve their practice by explaining how they and their students think and learn. It reveals-the importance of story, emotion, memory, context, and routine in building knowledge and creating lasting learning experiences. Nine, easy-to-understand principles with clear applications for the classroom Includes surprising findings, such as that intelligence is malleable, and that you cannot develop "thinking skills" without facts How an understanding of the brain's workings can help teachers hone their teaching skills "Mr. Willingham's answers apply just as well outside the classroom. Corporate trainers, marketers and, not least, parents -anyone who cares about how we learn-should find his book valuable reading." —Wall Street Journal

Analysis of Boolean Functions - Ryan O'Donnell 2014-06-05
This graduate-level text gives a thorough overview of the analysis of Boolean functions, beginning with the most basic definitions and proceeding to advanced topics.

Discrete Mathematics - László Lovász 2006-05-11
Aimed at undergraduate mathematics and computer science students, this book is an excellent introduction to a lot of problems of discrete mathematics. It discusses a number of selected results and methods, mostly from areas

of combinatorics and graph theory, and it uses proofs and problem solving to help students understand the solutions to problems. Numerous examples, figures, and exercises are spread throughout the book.
Unix in a Nutshell - Arnold Robbins 2005-10-26 As an open operating system, Unix can be improved on by anyone and everyone: individuals, companies, universities, and more. As a result, the very nature of Unix has been altered over the years by numerous extensions formulated in an assortment of versions. Today, Unix encompasses everything from Sun's Solaris to Apple's Mac OS X and more varieties of Linux than you can easily name. The latest edition of this bestselling reference brings Unix into the 21st century. It's been reworked to keep current with the broader state of Unix in today's world and highlight the strengths of this operating system in all its various flavors. Detailing all Unix commands and options, the informative guide provides generous descriptions and examples that put those commands in context. Here are some of the new features you'll find in Unix in a Nutshell, Fourth Edition: Solaris 10, the latest version of the SVR4-based operating system, GNU/Linux, and Mac OS X Bash shell (along with the 1988 and 1993 versions of ksh) tsch shell (instead of the original Berkeley csh) Package management programs, used for program installation on popular GNU/Linux systems, Solaris and Mac OS X GNU Emacs Version 21 Introduction to source code management systems Concurrent versions system Subversion version control system GDB debugger As Unix has progressed, certain commands that were once critical have fallen into disuse. To that end, the book has also dropped material that is no longer relevant, keeping it taut and current. If you're a Unix user or programmer, you'll recognize the value of this complete, up-to-date Unix reference. With chapter overviews, specific examples, and detailed command.

Just Java 2 - Peter van der Linden 2004-06-21
The #1 introduction to J2SE 1.5 and enterprise/server-side development! An international bestseller for eight years, Just Java™ 2 is the complete, accessible Java tutorial for working programmers at all levels. Fully updated and revised, this sixth edition is more than an engaging overview of Java 2 Standard Edition (J2SE 1.5) and its libraries: it's also a practical introduction to today's best enterprise and server-side programming techniques. Just Java™ 2, Sixth Edition, reflects both J2SE 1.5 and the latest Tomcat and servlet specifications. Extensive new coverage includes: New chapters on generics and enumerated types New coverage of Web services, with practical examples using Google and Amazon Web services Simplified interactive I/O with printf() Autoboxing and unboxing of primitive types Static imports, foreach loop construct, and other new language features Peter van der Linden delivers expert advice, clear explanations, and crisp sample programs throughout–including dozens new to this edition. Along the way, he introduces: The core language: syntax, objects, interfaces, nested classes, compiler secrets, and much more Key libraries: date and calendar, pattern matching, network software, mapped I/O, utilities and generic collections Server-side technology: network server systems, a complete tiny HTML Web server, and XML in Java Enterprise J2EE: Sql and JDBC™ tutorial, servlets and JSP and much more Client-side Java: fundamentals of JFC/Swing GUI development, new class data sharing details Companion Web Site All the book's examples and sample programs are available at http://afu.com.

Practice of Computing Using Python, The: Pearson New International Edition - William F. Punch 2013-08-29
For CS1 courses in Python Programming (including majors and non-majors). A problem-solving approach to programming with Python.

The Practice of Computing Using Python introduces CS1 students (majors and non-majors) to computational thinking using Python.With data-manipulation as a theme, students quickly see the value in what they're learning and leave the course with a set of immediately useful computational skills that can be applied to problems they encounter in future pursuits. The book takes an "object-use-first" approach–writing classes is covered only after students have mastered using objects. This edition is available with MyProgrammingLab, an innovative online homework and assessment tool. Through the power of practice and immediate personalized feedback, MyProgrammingLab helps students fully grasp the logic, semantics, and syntax of programming. Note: If you are purchasing the standalone text or electronic version, MyProgrammingLab does not come automatically packaged with the text. To purchase MyProgrammingLab, please visit: myprogramminglab.com or you can purchase a package of the physical text + MyProgrammingLab by searching for ISBN 10: 0132992833 / ISBN 13: 9780132992831.MyProgrammingLab is not a self-paced technology and should only be purchased when required by an instructor

Introduction to Machine Learning with Python - Andreas C. Müller 2016-09-26 Machine learning has become an integral part of many commercial applications and research projects, but this field is not exclusive to large companies with extensive research teams. If you use Python, even as a beginner, this book will teach you practical ways to build your own machine learning solutions. With all the data available today, machine learning applications are limited only by your imagination. You'll learn the steps necessary to create a successful machine-learning application with Python and the scikit-learn library. Authors Andreas Müller and Sarah Guido focus on the practical aspects

of using machine learning algorithms, rather than the math behind them. Familiarity with the NumPy and matplotlib libraries will help you get even more from this book. With this book, you'll learn: Fundamental concepts and applications of machine learning Advantages and shortcomings of widely used machine learning algorithms How to represent data processed by machine learning, including which data aspects to focus on Advanced methods for model evaluation and parameter tuning The concept of pipelines for chaining models and encapsulating your workflow Methods for working with text data, including text-specific processing techniques Suggestions for improving your machine learning and data science skills

Numerical computing with IEEE floating point arithmetic - Michael L. Overton 2001-01-01
This title provides an easily accessible yet detailed discussion of IEEE Std 754-1985, arguably the most important standard in the computer industry. The result of an unprecedented cooperation between academic computer scientists and the cutting edge of industry, it is supported by virtually every modern computer. Other topics include the floating point architecture of the Intel microprocessors and a discussion of programming language support for the standard.

Rigorous Software Development - José Bacelar Almeida 2011-01-04
The use of mathematical methods in the development of software is essential when reliable systems are sought; in particular they are now strongly recommended by the official norms adopted in the production of critical software. Program Verification is the area of computer science that studies mathematical methods for checking that a program conforms to its specification. This text is a self-contained introduction to program verification using logic-based methods, presented in the broader context of formal methods for software engineering. The

idea of specifying the behaviour of individual software components by attaching contracts to them is now a widely followed approach in program development, which has given rise notably to the development of a number of behavioural interface specification languages and program verification tools. A foundation for the static verification of programs based on contract-annotated routines is laid out in the book. These can be independently verified, which provides a modular approach to the verification of software. The text assumes only basic knowledge of standard mathematical concepts that should be familiar to any computer science student. It includes a self-contained introduction to propositional logic and first-order reasoning with theories, followed by a study of program verification that combines theoretical and practical aspects - from a program logic (a variant of Hoare logic for programs containing user-provided annotations) to the use of a realistic tool for the verification of C programs (annotated using the ACSL specification language), through the generation of verification conditions and the static verification of runtime errors.

Bitcoin and Cryptocurrency Technologies - Arvind Narayanan 2016-07-19
An authoritative introduction to the exciting new technologies of digital money Bitcoin and Cryptocurrency Technologies provides a comprehensive introduction to the revolutionary yet often misunderstood new technologies of digital currency. Whether you are a student, software developer, tech entrepreneur, or researcher in computer science, this authoritative and self-contained book tells you everything you need to know about the new global money for the Internet age. How do Bitcoin and its block chain actually work? How secure are your bitcoins? How anonymous are their users? Can cryptocurrencies be regulated? These are some of the many questions this book answers. It begins by tracing the history and

development of Bitcoin and cryptocurrencies, and then gives the conceptual and practical foundations you need to engineer secure software that interacts with the Bitcoin network as well as to integrate ideas from Bitcoin into your own projects. Topics include decentralization, mining, the politics of Bitcoin, altcoins and the cryptocurrency ecosystem, the future of Bitcoin, and more. An essential introduction to the new technologies of digital currency Covers the history and mechanics of Bitcoin and the block chain, security, decentralization, anonymity, politics and regulation, altcoins, and much more Features an accompanying website that includes instructional videos for each chapter, homework problems, programming assignments, and lecture slides Also suitable for use with the authors' Coursera online course Electronic solutions manual (available only to professors) Dive Into Systems - Suzanne J. Matthews 2022-09-20

Dive into Systems is a vivid introduction to computer organization, architecture, and operating systems that is already being used as a classroom textbook at more than 25 universities. This textbook is a crash course in the major hardware and software components of a modern computer system. Designed for use in a wide range of introductory-level computer science classes, it guides readers through the vertical slice of a computer so they can develop an understanding of the machine at various layers of abstraction. Early chapters begin with the basics of the C programming language often used in systems programming. Other topics explore the architecture of modern computers, the inner workings of operating systems, and the assembly languages that translate human-readable instructions into a binary representation that the computer understands. Later chapters explain how to optimize code for various architectures, how to implement parallel computing with shared memory, and how

memory management works in multi-core CPUs. Accessible and easy to follow, the book uses images and hands-on exercise to break down complicated topics, including code examples that can be modified and executed.

Data Science for Business - Foster Provost 2013-07-27
Written by renowned data science experts Foster Provost and Tom Fawcett, Data Science for Business introduces the fundamental principles of data science, and walks you through the "data-analytic thinking" necessary for extracting useful knowledge and business value from the data you collect. This guide also helps you understand the many data-mining techniques in use today. Based on an MBA course Provost has taught at New York University over the past ten years, Data Science for Business provides examples of real-world business problems to illustrate these principles. You'll not only learn how to improve communication between business stakeholders and data scientists, but also how participate intelligently in your company's data science projects. You'll also discover how to think data-analytically, and fully appreciate how data science methods can support business decision-making. Understand how data science fits in your organization—and how you can use it for competitive advantage Treat data as a business asset that requires careful investment if you're to gain real value Approach business problems data-analytically, using the data-mining process to gather good data in the most appropriate way Learn general concepts for actually extracting knowledge from data Apply data science principles when interviewing data science job candidates
Algorithms -

Information Visualization - Colin Ware 2013
Information Visualization: Perception for Design is a comprehensive guide to what the science of human perception tells us about how we should

display information. The human brain is a super-computer for finding patterns in information. Our understanding of visual data and visual information is greatly enhanced or impeded by the way information is presented. It is essential that visual data be designed in such a way that key information and important patterns will stand out. It is only by understanding how perception works that the best visualizations can be created. Colin Ware outlines the key principles for a wide range of applications and designs, providing designers with the tools to create visualizations of improved clarity, utility and persuasiveness. The book continues to be the key resource for practical design guidelines, based on perception, which can be applied by practitioners, students and researchers alike. Complete update of the recognized source in industry, research, and academic for applicable guidance on information visualizing. Includes the latest research and state of the art information on multimedia presentation. More than 160 explicit design guidelines based on vision science. A new final chapter that explains the process of visual thinking and how visualizations help us to think about problems. Packed with over 400 informative full color illustrations, which are key to understanding of the subject.

Bayesian Reasoning and Machine Learning - David Barber 2012-02-02
A practical introduction perfect for final-year undergraduate and graduate students without a solid background in linear algebra and calculus.

Management of Information Security - Michael E. Whitman 2010
Information Security professionals, managers of IT employees, business managers, organizational security officers, network administrators, students or Business and Information Systems, IT, Accounting, Criminal Justice or IS majors.

Linear Algebra and Probability for Computer Science Applications - Ernest Davis 2012-05-02

Based on the author's course at NYU, Linear Algebra and Probability for Computer Science Applications gives an introduction to two mathematical fields that are fundamental in many areas of computer science. The course and the text are addressed to students with a very weak mathematical background. Most of the chapters discuss relevant MATLAB functi