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Assessing Meaning Making and Self-Authorship: Theory, Research, and Application - Marcia B. Baxter Magolda 2012-09-27
One reason so many students fail to achieve complex learning goals may be that they rely too heavily on others' opinions about what to believe, who to be, and how to relate to others. The meaning-making capacity of self-authorship provides a basis from which to understand and learn from one's experiences; without this, students are at a loss to know how to make intentional choices about what to believe and how to act. Similarly, without a means to access and assess students' meaning making, researchers are at a disadvantage in deciding how to interpret students' academic performance and other behaviors, and educators are at a disadvantage in translating findings into the design of new programs and services. This monograph is for those who are interested in understanding self-authorship and its assessment, and in using this approach in their own work. Drawing from well-established theories and extensive longitudinal research including nearly two thousand interviews, it offers a detailed account of how young adults' capacities become more complex and adaptive over time. Those who understand the role of meaning making will be better able to document its effects on educational outcomes and provide better information to decision makers about program effectiveness. Each monograph in the series is the definitive analysis of a tough higher education problem, based on thorough research of pertinent literature and institutional experiences. Topics are identified by a national survey. Noted practitioners and scholars are then commissioned to write the reports, with

experts providing critical reviews of each manuscript before publication.
Practical SGML - Eric van Herwijnen 2012-12-06
Since the initial publication of Practical SGML the computer industry has seen a dramatic increase in the use and acceptance of SGML and many of the concepts derived from it. The existence of Practical SGML has helped to foster this growth as it provides a practical and vital introduction to the many facets of SGML and how its fits into an organization, whether it be business or government. Practical SGML, Second Edition is an extensive revision and update that puts greater emphasis and focus on helping the novice work his or her way through the vast amounts of information required to become proficient in SGML. Practical SGML, Second Edition provides the reader with an understanding of: the tools currently on the market that enable the easy creation of SGML data and the use and distribution of that data in a variety of forms; the minimum amount of information needed by people who wish to understand and use ISO 8879; aids and information on how to stay current with the volumes of material written on SGML in publications throughout the world; practical examples of the many SGML constructs and guidelines on their appropriate uses; other helpful hints and insights based on years of working with the standard and integrating it into a complex and challenging computer environment. Exercises throughout the text allow the readers to test their understanding. Answers are given in Appendix A. Practical SGML, Second Edition is an invaluable reference manual for anyone interested in understanding and using SGML.

Federated Content Management: Accessing Content from Disparate Repositories with IBM Content Federation Services and IBM Content Integrator - Wei-Dong Zhu 2010-04-21
Today, businesses have valuable operations data spread across multiple content management systems. To help discover, manage, and deliver this content, IBM® provides IBM Content Federation Services and IBM Content Integrator. This IBM Redbooks® publication introduces the concept of federated content management and describes the installation, configuration, and implementation of these product offerings. IBM Content Federation Services, available through IBM FileNet Content Manager, is a suite of three federated content management services based on the federation implementation strategy. We describe how to install and configure Content Federation Services for Image Services, Content Manager OnDemand, and IBM Content Integrator. Using an integration implementation strategy, IBM Content Integrator provides a repository neutral API that allows bidirectional, real-time access to a multitude of disparate content management system installations. We present connector configuration details to frequently encountered content management systems. We provide detailed instruction and sample implementations using the product's JavaTM and Web Services APIs to access content stored in repository systems. This book is intended for IT architects and specialists interested in understanding federated content management and is a hands-on technical guide for IT specialists to configure and implement federated content management solutions.

Learning XML - Erik T. Ray 2003-09-22
This second edition of the bestselling Learning XML provides web developers with a concise but grounded understanding of XML (the Extensible Markup Language) and its potential-- not just a whirlwind tour of XML.The author explains the important and relevant XML technologies and their capabilities clearly and succinctly with plenty of real-life projects and useful examples. He outlines the elements of markup--demystifying concepts such as attributes, entities, and namespaces--and provides enough depth and examples to get started. Learning XML is a reliable source for anyone who needs to know XML, but doesn't want to waste time wading through hundreds of web sites or 800 pages of bloated text.For writers producing XML documents, this book clarifies files and the process of creating them with the appropriate structure and format. Designers will learn what parts of XML are most helpful to their team and will get started on creating Document Type Definitions. For programmers, the book makes syntax and structures clear. Learning XML also discusses the stylesheets needed for viewing documents in the next generation of browsers, databases, and other devices.Learning XML illustrates the core XML concepts and language syntax, in addition to important related tools such as the CSS and XSL styling languages and the XLink and XPointer specifications for creating rich link structures. It includes information about three schema languages for validation: W3C Schema, Schematron, and RELAX-NG, which are gaining widespread support from people who need to validate documents but aren't satisfied with DTDs. Also new in this edition is a chapter on XSL-FO, a powerful formatting language for XML. If you need to wade through the acronym soup of XML and start to really use this powerful tool, Learning XML, will give you the roadmap you need.

Wilde's WWW - Erik Wilde 2012-12-06
This book provides readers with comprehensive details on how the WWW works, complete with definitions and standards. It discusses the latest versions of the transfer protocol (HTTP 1.1), the description language (HTML 4.0), the foundations of the description language (SGML and XML), style sheets (CSS1), web servers, and security (SSL and CGI). Issues of importance for the future development of the WWW are discussed, including virtual reality (VRML), portable network graphics (PNG), and MathML.

The TickIT Guide - 2001

The Internet Encyclopedia - Hossein Bidgoli 2004
Publisher Description

Beginning SQL Server 2000 for Visual Basic Developers - Thearon Willis 2013-11-11
* Full coverage of SQL Server tools, from installation Query Analyzer to English Query applications. * Shows how to integrate SQL

Server into your VB applications using ADO. * Extensive coverage of Transact-SQL, and particularly building stored procedures and calling them from VB code. * Coverage extends right down to advanced topics like SQL Server XML and building web reports.

Using XML - David Gulbransen 2002
Special Edition Using XML, Second Edition gives developers a formal introduction to XML technology, starting with in-depth coverage of basic syntax and fundamental "pieces" of XML, including DTDs, Schemas, and Namespaces. The authors then cover various applications of XML, including transforming and displaying XML documents using CSS and XSL, locating data within XML documents using Xpath, Xlink and Xpointer, programming XML with SAX or DOM, including XML in Java or .NET applications, XML Scripting with Perl, XHTML and WML for presentation on traditional and hand-held Web browsers, and querying data or documents with Xquery. The final chapters cover technologies related to XML such as SVG, SMIL, and RDF, focusing on the practical features developers can put to use today.

Programming Flex 3 - Chafic Kazoun 2008-09-19
If you want to try your hand at developing rich Internet applications with Adobe's Flex 3, and already have experience with frameworks such as .NET or Java, this is the ideal book to get you started. Programming Flex 3 gives you a solid understanding of Flex 3's core concepts, and valuable insight into how, why, and when to use specific Flex features. Numerous examples and sample code demonstrate ways to build complete, functional applications for the Web, using the free Flex SDK, and RIAs for the desktop, using Adobe AIR. This book is an excellent companion to Adobe's Flex 3 reference documentation. With this book, you will: Learn the underlying details of the Flex framework Program with MXML and ActionScript Arrange the layout and deal with UI components Work with media Manage state for applications and components Use transitions and effects Debug your Flex applications Create custom components Embed Flex applications in web browsers Build AIR applications for the desktop Flex 3 will put you at the forefront of the RIA revolution on both the Web and the desktop.

Programming Flex 3 will help you get the most from this amazing and sophisticated technology.
XML Hacks - Michael Fitzgerald 2004
This is a practical guide that distills years of ingenious XML hacking into a complete set of tips, tricks and tools for those who want to leverage the untapped power of XML. It includes many real-world projects that illustrate how to define, create, read and manipulate XML documents.

Multi-media Document Translation - Jonathan Rosenberg 2012-12-06
As part of the NSF's EXPRES project, the authors investigated ways to interchange multi-media documents among diverse systems. Their investigations led to an analysis and implementation of multi-media document format translation in general, and of the ODA standard in particular. ODA, Office Document Architecture, is a new ISO and CCITT international standard for representing multi-media documents. The results of their investigations are presented in this book. The book contains overview information about multi-media document architecture and formats, an introduction to ODA, detailed technical specifications on how to use ODA for multi-media document format translation, and the authors' experiences in implementing and using ODA. The book also contains a complete user manual for the authors' publically available ODA software: tool kits for manipulating ODA and raster formats, tools for examining ODA documents and sample translators between ODA and several other multi-media formats. This book provides comprehensive information about ODA for a large audience. Planners can get basic information about using ODA for interoperation of multi-media systems. Researchers receive detailed discussions about the advantages and problems of using ODA for document representation, format translation and archival storage. System designers can use the technical descriptions of translators and tools in specifying their own. System builders can easily obtain the software as a basis for prototyping and investigating their own ODA implementations.
PHP5 and MySQL Bible - Tim Converse 2004-04-26
This comprehensive tutorial and reference

covers all the basics of PHP 5, a popular open source Web scripting language, and MySQL 4.012, the most popular open source database engine Explores why users need PHP and MySQL, how to get started, how to add PHP to HTML, and how to connect HTML Web pages to MySQL Offers an extensive tutorial for developing applications with PHP and MySQL Includes coverage of how to install, administer, and design MySQL databases independently of PHP; exception and error handling; debugging techniques; PostgreSQL database system; and PEAR database functions The authors provide unique case studies of how and where to use PHP drawn from their own extensive Web experience

Strategic Planning Effort 1993 - University of Minnesota. College of Natural Resources 1993

XML for the World Wide Web - Elizabeth Castro 2001
Demonstrates XML basics while explaining how to design Web sites, format text, add multimedia effects, and create forms, tables, lists, and style sheets.

Ivor Horton's Beginning Java 2 - Ivor Horton 2005-01-03
What is this book about? This book is a comprehensive introduction to the Javaprogramming language, updated thoroughly (more than 35% new andupdated) for the latest SDK 1.5 release. This book shows readershow to build real-world Java applications using the Java SDK. Noprevious programming experience is required. The author usesnumerous step-by-step programming examples to guide readers throughthe ins and outs of Java development. In addition to fully coveringnew features of SDK 1.5, such as generic types, the author has alsoadded new chapters on Java database programming with JDBC and Javaprogramming with XML.

Document Control - Denise Robitaille 2005-03

A Practical Guide to Drafting Contracts - Cynthia M. Adams 2020-02-02
From concept to closure, A Practical Guide to Drafting Contracts provides detailed instruction for drafting contracts. Moreover, it teaches readers how to adapt existing contracts and forms to the specific needs of their client--as is frequently done by lawyers in legal practice. Step-by-step instruction and examples unpack the purpose of each provision for a wide range of contracts and integrate the basic principles that apply to both domestic and international transactions. Practice exercises further develop students' drafting skills, as well as their working knowledge of the language and syntax of contract law. New to the Second Edition: Enhanced coverage of negotiating and drafting contracts in the United States Mind-mapping exercises that help learners think deeply about key contract provisions and their effect on other important aspects of the contract New contract simulations and drafting exercises Clear signposting of text and exercises specifically written for non-native speakers Professors and students will benefit from: Step-by-step instruction through the entire drafting process In-depth explanations and helpful examples Insights into the strategic decisions behind drafting contracts Hands-on exercises that: Raise awareness of commonly occurring contract provisions Encourage use of phrasing appropriate to audience and purpose Build familiarity with the legal principles of contracts Provide practice modifying forms and contracts drafted by other parties Discussion of U.S. law regarding key contract provisions and drafting issues Online Student Resources including: Additional exercises A wealth of sample APA contracts, Consulting Agreements, and Distribution Contracts that students are encouraged to mine for appropriate language and provisions in the process of drafting new contracts

XML in 60 Minutes a Day - Linda McKinnon 2003-07-07
XML is now ubiquitous, not just in Web development, but as the underpinning of interactive Web services: applications that really do run on any platform Includes twenty-four one-hour lessons that recreate a typical week-long introductory seminar Provides readers with a sound, fundamental understanding of XML and how it changes application development Explains how to use XML when dealing with transforms, schemas, and other Web services requirements The authors teach courses for IBM Canada Companion Web site features an online presentation by the authors that follows along

with each chapter and includes an audio-only option for readers with dial-up Internet connection

Website Design and Development with HTML5 and CSS3 - Hassen Ben Rebah 2022-01-26 Combining theory and practice, Website Design and Development with HTML5 and CSS3 is aimed at both beginners who want to design their first website, and experienced developers who want to consolidate their technical skills. This book addresses the theoretical aspects of HTML5 and CSS3, including: HTML elements, semantic containers, semantic text formatting, multimedia elements, forms, tables, definition and integration of CSS styles, text formatting, and container and box styles. It also encompasses a practical section which presents the process of creating a website, as well as the key rules to apply in order to not only achieve project success, but also to meet user needs. Illustrated by numerous examples, this book includes corrected practical work, structured according to an evolutionary logic ranging from the design of a simple HTML5 page to the creation of a professional website.

The ISO 9000 Quality System - Debby L. Newslow 2001-02-26 Author is a certified Quality Assurance Lead Auditor who has worked with more than 100 companies seeking ISO 9000 certification. * One of the only books on ISO 9000 compliance written exclusively for the food industry. * Examples are based on real-world cases (although company names and other identifying details are not included to protect privacy). These examples can be invaluable to food companies who want to avoid potential pitfalls. * Relates ISO 9000 to other quality and safety assurance management systems.

Must Know Stuff For Java Developers - Dr.Poornima G.Naik 2020-12-25 The book on 'Boosting Java Application Development with Eclipse – Exploring Java Pespecives' is the outcome of years of teaching and software development experience in Java on Eclipse platform. Eclipse is extensible Integrated Development Environment (IDE). The purpose of this book is to provide easy way to carry out software development using Java on Eclipse platform. Its intent is to make students familiar with creation of Java project, Executing RMI

Application, JDBC Applications and Web application etc. using Eclipse. It aims to provide comprehensive material on Java programming on Eclipse platform to undergraduate and graduate students as well software developers.

The SGML Handbook - Charles F. Goldfarb 1990 The next five years will see a revolution in computing. Users will no longer have to work at every computer task as if they had no need or ability to share data with all their other computer tasks, they will not need to act as if the computer is simply a replacement for paper, nor will theyhave to appease computers or software programs that seem to be at war with one another. The Standard Generalized Markup Language (SGML) is the technical advance enabling this revolution, and Dr Charles Goldfarb of the IBM Almaden Research Center is its inventor. The SGML Handbook gives the readerDr Goldfarb's thoughts on each clause in this widely adopted international standard, and guides the reader through every detail of SGML. The SGML Handbook includes the up-to-date amended full text of ISO 8879, extensively annotated, cross-referenced, and indexed; a detailed, structured overview of SGML, covering every concept; additional tutorial and reference material; a unique 'push-button access system' that provides hypertextlinks between the standard, annotations, overview, and tutorials. SGML will improve the productivity and competitiveness of all computer users if its sophistication is now harnessed by developers of SGML applications and implementors of SGML systems. These are the people who will find this book an invaluable guide and an authoritative voice.

Secure XML - Donald Eastlake 2002 This authoritative and comprehensive workbook covers XML encryption, confidentiality, authentication, digital signatures, message authentication, and cryptographic algorithms. This book will show developers all they need to know about how to use XML Digital Signatures to protect the integrity and authenticity of data, and how to use XML Encryption to control its confidentiality.

Programming Languages for MIS - Hai Wang 2014-01-23 Programming Languages for MIS: Concepts and

Practice supplies a synopsis of the major computer programming languages, including C++, HTML, JavaScript, CSS, VB.NET, C#.NET, ASP.NET, PHP (with MySQL), XML (with XSLT, DTD, and XML Schema), and SQL. Ideal for undergraduate students in IS and IT programs, this textbook and its previous versions have been used in the authors' classes for the past 15 years. Focused on web application development, the book considers client-side computing, server-side computing, and database applications. It emphasizes programming techniques, including structured programming, object-oriented programming, client-side programming, server-side programming, and graphical user interface. Introduces the basics of computer languages along with the key characteristics of all procedural computer languages Covers C++ and the fundamental concepts of the two programming paradigms: function-oriented and object-oriented Considers HTML, JavaScript, and CSS for web page development Presents VB.NET for graphical user interface development Introduces PHP, a popular open source programming language, and explains the use of the MySQL database in PHP Discusses XML and its companion languages, including XSTL, DTD, and XML Schema With this book, students learn the concepts shared by all computer languages as well as the unique features of each language. This self-contained text includes exercise questions, project requirements, report formats, and operational manuals of programming environments. A test bank and answers to exercise questions are also available upon qualified course adoption. This book supplies professors with the opportunity to structure a course consisting of two distinct modules: the teaching module and the project module. The teaching module supplies an overview of representative computer languages. The project module provides students with the opportunity to gain hands-on experience with the various computer languages through projects.

Database Semantics - Zahir Tari 2013-04-17 Database Semantics: Semantic Issues in Multimedia Systems reflects the state of the art of emerging research on the meaning of multimedia information, as presented during IFIP's Eighth Data Semantics Working Conference (DS-8), organized by its Working Group 2.6 on Databases, and held at Rotorua, New Zealand, in January 1999. DS-8 was planned as an active forum for researchers and practitioners focusing on those issues that involve the semantics of the information represented, stored, and manipulated by multimedia systems. Depending on the topic and state of research, issues may be covered either deeply theoretically or quite practically, or even both. These proceedings contain twenty-one papers carefully selected by an International Programme Committee and organized in six thematic areas: Video Data Modelling and Use; Image Databases; Applications of Multimedia Systems; Multimedia Modeling in General; Multimedia Information Retrieval; Semantics and Metadata. For almost every area, important topics and issues include: data modeling and query languages for media such as audio, video, and images; methodological aspects of multimedia database design; intelligent multimedia information retrieval; knowledge discovery and data mining in multimedia information; multimedia user interfaces. Three visionary keynote addresses, by famous experts Ramesh Jain, Hermann Maurer and Masao Sakauchi, set the stage for discussion and future directions for the field. The collection of papers that resulted now offers a glimpse of the excitement and enthusiasm from DS-8. Database Semantics: Semantic Issues in Multimedia Systems is suitable as a secondary text for a graduate-level course on database systems, multimedia systems, or information retrieval systems and as a reference for practitioners and researchers in industry.

Real World .NET Applications - Budi Kurniawan 2008-01-01
Six real .NET applications, each a different type, are thoroughly dissected and documented to show programmers how to put together the various .NET features into complete solutions.

Java APIs for XML - Aoyon Chowdhury 2002 Annotation A fast-paced concise developer's introduction to JAX, the new Java APIs for XML. Completely up to 20021105 including the latest APIs for messaging, registry updates and remote procedure calls. Discusses both how and why to use the JAX APIs in real-world applications, including Web services. Focused purely on JAX-- many competing titles include parts of JAX only

in larger Java titles. Because Java developers need tools to help incorporate XML data into their applications. Sun has created the "JAX Pack" - a collection of programming interfaces to ease XML development. The JAX APIs are fundamental for development of Web Service applications as well as other e-Commerce applications requiring the exchange and manipulation of data. JAX: Java APIs for XMLcovers the full JAX Pack. For many readers who want to use JAX to create Web Services, the first chapter includes an overview of Web Service fundamentals including SOAP, UDDI and WSDL, all of which will be built upon in later examples. The book covers the JAX APIs for data processing and binding, for messaging, for writing data to registries and for calling remote applications. Each API is covered from an architectural and implementation perspective, using real-world examples and case studies throughout to illustrate their usefulness. The authors demonstrate both Web Service and traditional JAX applications, giving developers a complete picture of the uses of the JAX Pack. The final chapter looks ahead to new developments and new APIs in progress at Sun. Aoyon Chowdhuryis a senior member of technical staff of Cadence, the world's leading electronic design automation software company. He has over 7 years of experience in systems analysis and design, programming, systems administration, and technical writing. Parag Chaudharyis a consultant on software architectures with Cadence. He has over 10 years of experience and expertise in Communications X.25/SNA/TCPIP networks, Databases (IBM Mainframes mini, UNIX (Solaris/HP/IBM), OOAD/UML, Banking Applications, Internet Technologies and Printed Circuit Board Design.

FileMaker Pro 6 Developer's Guide to XML/XSL - Beverly Voth 2003
Annotation This book is designed to teach the FileMaker Pro developer about XML and XSL.
XML in Scientific Computing - Constantine Pozrikidis 2012-09-17
While the extensible markup language (XML) has received a great deal of attention in web programming and software engineering, far less attention has been paid to XML in mainstream computational science and engineering.

Correcting this imbalance, XML in Scientific Computing introduces XML to scientists and engineers in a way that illustrates the similarities and differences with traditional programming languages and suggests new ways of saving and sharing the results of scientific calculations. The author discusses XML in the context of scientific computing, demonstrates how the extensible stylesheet language (XSL) can be used to perform various calculations, and explains how to create and navigate through XML documents using traditional languages such as Fortran, C++, and MATLAB®. A suite of computer programs are available on the author's website.

Intelligent Computer Mathematics - Serge Autexier 2008-07-16
mathematicians, computer scientists, and engineers in their every-day business. In total, 37 papers were submitted to AISC.
HTML5 Quick Markup Reference - Wallace Jackson 2016-06-22
This book is a condensed reference for HTML5 markup. It presents the essential HTML5 elements and attributes in a well-organized format that can be used as a handy reference. HTML5 Quick Markup Reference is an HTML5 reference title covering tags and parameters central to HTML5 markup using the NetBeans 8.1 IDE. The book covers the tags used in HTML5, logically organized by topical chapters. It gets more advanced as chapters progress, covering the new media tags and file formats that are best for use with HTML5, as well as key factors regarding the data footprint optimization work process, in-lining .CSS and .JS files, and why data footprint optimization is important. What You Will Learn: The tags supported in HTML5 What comprises an HTML5 content production workflow Concepts and principles behind HTML5 content production How to install and utilize Inkscape for Windows, Mac OS X and Linux Concepts behind spline curves, strokes, fills, patterns, and rendering Digital illustration data formats and data footprint optimization Who This Book Is For: Website developers, Flash developers, user interface designers, HTML5 game designers, teachers, and educators.
Beginning PHP5 - Dave W. Mercer 2005-02-11
What is this book about? Beginning PHP5 is a

complete tutorial in PHP5'slanguage features and functionality, beginning with the basics andbuilding up to the design and construction of complex data-drivenWeb sites. Fully functioning applications are developed through thecourse of the book. Other features of the book include installationguide and troubleshooting tips, introduction to relationaldatabases, practical working examples and applications, and adetailed language reference. Here are the new topics in this edition: OOP PEAR GTK MSI CLI SQLite Error handling with try/catch

Web Standards Programmer's Reference - Steven M. Schafer 2007-03-31
This invaluable resource offers tutorials and real-world examples as well as thorough language references for Web markup languages (HTML/XHTML and CSS), and popular scripting languages (JavaScript, Perl, and PHP) Examines the role of JavaScript, CGI (with examples in Perl and Python), and PHP on the Web and shows how to best use them all Includes a valuable reference section on each technology that can be used for review and consultation

Learning XSLT - Michael Fitzgerald 2003-11-14
XSLT is a powerful language for transforming XML documents into something else. That something else can be an HTML document, another XML document, a Portable Document Format (PDF) file, a Scalable Vector Graphics (SVG) file, a Virtual Reality Modeling Language (VRML) file, Java code, or a number of other things. You write an XSLT stylesheet to define the rules for transforming an XML document, and the XSLT processor does the work.As useful as XSLT is, its peculiar characteristics make it a difficult language in which to get started. In fact, newcomers are often a little dazed on first contact. Learning XSLT offers a hands-on introduction to help them get up to speed with XSLT quickly. The book will help web developers and designers understand this powerful but often mystifying template-driven and functional-styled language, getting them over the many differences between XSLT and the more conventional programming languages.Learning XSLT moves smoothly from the simple to complex, illustrating all aspects of XSLT 1.0 through step-by-step examples that you'll practice as you work through the book. Thorough in its coverage of the language, the

book makes few assumptions about what you may already know. You'll learn about XSLT's template-based syntax, how XSLT templates work with each other, and gain an understanding of XSLT variables. Learning XSLT also explains how the XML Path Language (XPath) is used by XSLT and provides a glimpse of what the future holds for XSLT 2.0 and XPath 2.0.The ability to transform one XML vocabulary to another is fundamental to exploiting the power of XML. Learning XSLT is a carefully paced, example-rich introduction to XSLT that will have you understanding and using XSLT on your own in no time.

Drafting Contracts in Legal English - Cynthia M. Adams 2014-12-09
Written in a deliberate and concise manner, devoid of United States colloquialisms, Drafting Contracts in Legal English: Cross-border Agreements Governed by U.S. Law is designed for classroom use as well as self-study. Teaching a strategic approach and sequential steps to drafting contracts, the text includes examples and exercises based on cross-border agreements such as distribution agreements, licensing, franchises and equipment leases. Special drafting issues in cross-border agreements are also considered: choice of language clauses, choice of forum clauses, indemnification provisions, force majeure clauses, counterpart clauses, international alternative dispute resolution clauses, and the choice to opt in or out of the CISG. By providing appropriate explanations of United States law, the text increases student comprehension as suggested drafting approaches are placed in legal context. This unique guide discusses the purpose of and provides drafting tips for contract parts, contract organization and formatting, basic contract provisions, letters of intent, and the craft of reviewing and revising contracts. End-of-chapter exercises test overall comprehension and apply drafting concepts presented in the chapter. To increase the non-native speakers lexical range, vocabulary is derived from a statistical analysis of thousands of authentic contracts. To help with contract sentence structures that are challenging for non-native speakers, syntax structures are based on comparison to databases with authentic contracts. A glossary of contract terms is based

on frequency counts from thousands of authentic contracts and usage in text, contextualized and cross-referenced with most common collocations.

XML - Kevin Howard Goldberg 2010-04-26
What is XML? XML, or eXtensible Markup Language, is a specification for storing information. It is also a specification for describing the structure of that information. And while XML is a markup language (just like HTML), XML has no tags of its own. It allows the person writing the XML to create whatever tags they need. The only condition is that these newly created tags adhere to the rules of the XML specification. In the seven years since the first edition of "XML: Visual QuickStart Guide" was published, XML has taken its place next to HTML as a foundational language on the Internet. XML has become a very popular method for storing data and the most popular method for transmitting data between all sorts of systems and applications. The reason being, where HTML was designed to display information, XML was designed to manage it. "XML: Visual QuickStart Guide, 2nd Edition" is divided into seven parts. Each part contains one or more chapters with step-by-step instructions that explain how to perform XML-related tasks. Wherever possible, examples of the concepts being discussed are displayed, and the parts of the examples on which to focus are highlighted. The order of the book is intentionally designed to be an introduction to the fundamentals of XML, followed by discussions of related XML technologies.

J2EE AntiPatterns - Bill Dudney 2003-08-19
"The flip-side of Patterns, AntiPatterns provide developers with formal descriptions of common development gaffes that can derail a project along with practical guidelines on how to avoid them. In this book, the authors present dozens of Java AntiPatterns that tackle many of Java's biggest trouble spots for programming with EJB, JSP, Servlets, and more. Each AntiPattern is documented with real-world examples, code, and refactored (or escape-route) solutions, and the book uses UML (where appropriate) to diagram improved solutions. All code examples from the book are available to the reader on the book's companion Web site."

Construction Manager's BIM Handbook - John Eynon 2016-09-06
Building Information Modelling (BIM) harnesses digital technologies to unlock more efficient methods of designing, creating and maintaining built environment assets, so the Construction Manager's BIM Handbook ensures the reader understands what BIM is, what the UK strategy is and what it means for key roles in the construction team. ensure that all readers understand what BIM and are fully aware of the implications of BIM for them and their organisations provides concise summaries of key aspects of BIM ensure that all readers can begin to adopt this approach in future projects includes industry case studies illustrating the use of BIM on large and small projects

PHP Advanced for the World Wide Web - Larry Edward Ullman 2002
An intermediate-to-advanced users guide to PHP, the Web scripting language in use on over six million Web sites. An excellent companion book to the "PHP Visual QuickStart Guide." The book focuses specifically on real-life PHP projects, as determined by frequent PHP questions asked in newsgroups, e-mails, chat rooms, and Web sites.