

Quantum Computing For Computer Scientists

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Quantum Computation and Quantum Information - Michael A. Nielsen 2000-10-23

First-ever comprehensive introduction to the major new subject of quantum computing and quantum information.

Elements of Quantum Computing - Seiki Akama 2014-07-14

A quantum computer is a computer based on a computational model which uses quantum mechanics, which is a subfield of physics to study phenomena at the micro level. There has been a growing interest on quantum computing in the 1990's and some quantum computers at the experimental level were recently implemented. Quantum computers enable super-speed computation and can solve some important problems whose solutions were regarded impossible or intractable with traditional computers. This book provides a quick introduction to quantum computing for readers who have no backgrounds of both theory of computation and quantum mechanics. "Elements of Quantum Computing" presents the history, theories and engineering applications of quantum computing. The book is suitable to computer scientists, physicists and software engineers.

Quantum Computing for Programmers - Robert Hundt 2022

"This introduction to quantum computing from a classical programmer's perspective is meant for students and practitioners alike. More than 25 fundamental algorithms are explained with full mathematical derivations and classical code for simulation, using an open-source code base developed from the ground up in Python and C++. After presenting the basics of quantum computing, the author focuses on algorithms and the infrastructure to simulate them efficiently, beginning with quantum teleportation, superdense coding, and Deutsch-Jozsa. Coverage of advanced algorithms includes the quantum supremacy experiment, quantum Fourier transform, phase estimation, Shor's algorithm, Grover's algorithm with derivatives, quantum random walks, and the Solovay-Kitaev algorithm for gate approximation. Quantum simulation is explored with the variational quantum eigensolver, quantum approximate optimization, and the Max-Cut and Subset-Sum algorithms. The book also discusses issues around programmer productivity, quantum noise, error correction, and challenges for quantum programming languages, compilers, and tools, with a final section on compiler techniques for transpilation"--

Quantum Computing for Computer Scientists - Noson S. Yanofsky 2008-08-11

The multidisciplinary field of quantum computing strives to exploit some of the uncanny aspects of quantum mechanics to expand our computational horizons. Quantum Computing for Computer Scientists takes readers on a tour of this fascinating area of cutting-edge research. Written in an accessible yet rigorous fashion, this book employs ideas and techniques familiar to every student of computer science. The reader is not expected to have any advanced mathematics or physics background. After presenting the necessary prerequisites, the material is organized to look at different aspects of quantum computing from the specific standpoint of computer science. There are chapters on computer architecture, algorithms, programming languages, theoretical computer science, cryptography, information theory, and hardware. The text has step-by-step examples, more than two hundred exercises with solutions, and programming drills that bring the ideas of quantum computing alive for today's computer science students and researchers.

Introduction to Quantum Computers - Gennady P. Berman 1998

Quantum computing promises to solve problems which are intractable on digital computers. Highly parallel quantum algorithms can decrease the computational time for some problems by many orders of magnitude.

This important book explains how quantum computers can do these amazing things. Several algorithms are illustrated: the discrete Fourier transform, Shor's algorithm for prime factorization; algorithms for quantum logic gates; physical implementations of quantum logic gates in ion traps and in spin chains; the simplest schemes for quantum error correction; correction of errors caused by imperfect resonant pulses; correction of errors caused by the nonresonant actions of a pulse; and numerical simulations of dynamical behavior of the quantum Control-Not gate. An overview of some basic elements of computer science is presented, including the Turing machine, Boolean algebra, and logic gates. The required quantum ideas are explained. *Quantum Computing in Action* - Johan Vos 2022-03-22

Quantum computing is on the horizon and you can get started today! This practical, clear-spoken guide shows you don't need a physics degree to write your first quantum software. In Quantum Computing in Action you will learn: An introduction to the core concepts of quantum computing Qubits and quantum gates Superposition, entanglement, and hybrid computing Quantum algorithms including Shor's, Deutsch-jozsa, and Grover's search Quantum Computing in Action shows you how to leverage your existing Java skills into writing your first quantum software, so you're ready for the quantum revolution. This book is focused on practical implementations of quantum computing algorithms—there's no deep math or confusing theory. Using Strange, a Java-based quantum computer simulator, you'll go hands-on with quantum computing's core components including qubits and quantum gates. About the technology Quantum computing promises unimaginably fast performance for tasks like encryption, scientific modeling, manufacturing logistics, financial modeling, and AI. Developers can explore quantum computing now using free simulators, and increasingly powerful true quantum systems are gradually becoming available for production use. This book gives you a head start on quantum computing by introducing core concepts, key algorithms, and the most beneficial use cases. About the book Quantum Computing in Action is a gentle introduction to the ideas and applications of quantum computing. After briefly reviewing the science that makes quantum tick, it guides you through practical implementations of quantum computing algorithms. You'll write your first quantum code and explore qubits and quantum gates with the Java-based Strange quantum simulator. You'll enjoy the interesting examples and insightful explanations as you create quantum algorithms using standard Java and your favorite IDE and build tools. What's inside An introduction to the core concepts of quantum computing Qubits and quantum gates Superposition, entanglement, and hybrid computing Quantum algorithms including Shor's, Deutsch-jozsa, and Grover's search About the reader For Java developers. No advanced math knowledge required. About the author Johan Vos is a cofounder of Gluon, a Java technology company. He is a Java Champion and holds an MSc in Mining Engineering and a PhD in Applied Physics. Table of Contents PART 1 QUANTUM COMPUTING INTRODUCTION 1 Evolution, revolution, or hype? 2 "Hello World," quantum computing style 3 Qubits and quantum gates: The basic units in quantum computing PART 2 FUNDAMENTAL CONCEPTS AND HOW THEY RELATE TO CODE 4 Superposition 5 Entanglement 6 Quantum networking: The basics PART 3 QUANTUM ALGORITHMS AND CODE 7 Our HelloWorld, explained 8 Secure communication using quantum computing 9 Deutsch-Jozsa algorithm 10 Grover's search algorithm 11 Shor's algorithm *Quantum Information* - Gernot Alber 2003-07-01

A self-contained introduction to the basic theoretical concepts, experimental techniques and recent advances in the fields of quantum communication, quantum information and quantum computation. The

introductory and self-contained character of the contributions should make this book particularly attractive to students and active researchers in physics and computer science who want to become acquainted with the underlying basic ideas and recent advances in the rapidly evolving field of quantum information processing.

Quantum Computing Explained - David McMahon 2007-12-14

A self-contained treatment of the fundamentals of quantum computing This clear, practical book takes quantum computing out of the realm of theoretical physics and teaches the fundamentals of the field to students and professionals who have not had training in quantum computing or quantum information theory, including computer scientists, programmers, electrical engineers, mathematicians, physics students, and chemists. The author cuts through the conventions of typical jargon-laden physics books and instead presents the material through his unique "how-to" approach and friendly, conversational style. Readers will learn how to carry out calculations with explicit details and will gain a fundamental grasp of: * Quantum mechanics * Quantum computation * Teleportation * Quantum cryptography * Entanglement * Quantum algorithms * Error correction A number of worked examples are included so readers can see how quantum computing is done with their own eyes, while answers to similar end-of-chapter problems are provided for readers to check their own work as they learn to master the information. Ideal for professionals and graduate-level students alike, Quantum Computing Explained delivers the fundamentals of quantum computing readers need to be able to understand current research papers and go on to study more advanced quantum texts.

Frontiers in Quantum Computing - Luigi Maxmilian Caligiuri 2020-10

Quantum Computing is an ever-increasing field of interest both from a conceptual and applied standpoint. Quantum Computing, belonging to the so called "Quantum Information Science", is founded on the principles of Quantum Mechanics and Information Science. Quantum Mechanics has radically changed our vision and understanding of the physical reality and has had also an enormous technological and societal impact. On the other hand, the developing of Information Theory, including computer science and communications theory, made possible the information "revolution" which had a deep impact on our everyday life. Quantum Computing then relates to the possibility to represent, process and manipulate information by using the principles of quantum mechanics. Apart the theoretical importance of quantum computing to further understand the quantum mechanical behavior of physical systems and the physical foundation of information itself at the most elementary level, probably the most interesting feature of Quantum Computing is related to the possibility to design and realize an actual quantum computer which processes information in the form of quantum-bits or qubits. The great interest of scientific community in the realization of such devices mainly concerns the common believe they could be enormously faster than their classical counterparts so allowing their employment in all the applied fields where computational power is a key feature. Furthermore, the study of Quantum Computing, both at the physical and computational level, would be very important for a deeper understanding of the quantum behavior of a very wide range of physical systems including condensed matter, living systems, elementary particles, astrophysical structures and so on. Despite the general theoretical basis of quantum computing are sufficiently understood, the actual realization of a general - purpose and really usable quantum computer has posed great difficulties so far, mainly related to the issue of "quantum decoherence", the computational speed and scalability many of which still remain substantially unsolved. This volume doesn't mean to represent a complete or a beginner guide to Quantum Computing but has the aim to present some of its most interesting and fascinating developments in different frontier areas related to both theoretical and applied aspects, such, for example, the possibility to realize a quantum superfast "hypercomputing" system using water molecules as physical substrate to process, storage and retrieve information; the connection between quantum computers and quantum gravity; the development of an "instantaneous quantum computer algorithm"; the realization of a universal quantum computer, of a brain-like quantum supercomputer and many others frontiers topics. The target audience of this book is then composed by scientists and researchers interested in the most advanced theoretical and applied developments of quantum computation and quantum information.

Quantum Walks for Computer Scientists - Salvador Elías Venegas-Andraca 2008

"Quantum computation, one of the latest joint ventures between physics and the theory of computation, is a scientific field whose main goals include the development of hardware and algorithms based on the quantum mechanical properties of those physical systems used to implement such algorithms." "Solving difficult tasks (for example, the Satisfiability Problem and other NP-complete problems) requires the development of sophisticated algorithms, many of which employ stochastic processes as their mathematical basis. Discrete random walks are a popular choice among those stochastic processes." "Inspired on the success of discrete random walks in algorithm development, quantum walks, an emerging field of quantum computation, is a generalization of random walks into the quantum mechanical world." "The purpose of this lecture is to provide a concise yet comprehensive introduction to quantum walks."--BOOK JACKET.

Programming Quantum Computers - Eric R. Johnston 2019-07-03

Quantum computers are set to kick-start a second computing revolution in an exciting and intriguing way. Learning to program a Quantum Processing Unit (QPU) is not only fun and exciting, but it's a way to get your foot in the door. Like learning any kind of programming, the best way to proceed is by getting your hands dirty and diving into code. This practical book uses publicly available quantum computing engines, clever notation, and a programmer's mindset to get you started. You'll be able to build up the intuition, skills, and tools needed to start writing quantum programs and solve problems that you care about.

Mathematics of Quantum Computing - Wolfgang Scherer 2019-11-13

This textbook presents the elementary aspects of quantum computing in a mathematical form. It is intended as core or supplementary reading for physicists, mathematicians, and computer scientists taking a first course on quantum computing. It starts by introducing the basic mathematics required for quantum mechanics, and then goes on to present, in detail, the notions of quantum mechanics, entanglement, quantum gates, and quantum algorithms, of which Shor's factorisation and Grover's search algorithm are discussed extensively. In addition, the algorithms for the Abelian Hidden Subgroup and Discrete Logarithm problems are presented and the latter is used to show how the Bitcoin digital signature may be compromised. It also addresses the problem of error correction as well as giving a detailed exposition of adiabatic quantum computing. The book contains around 140 exercises for the student, covering all of the topics treated, together with an appendix of solutions.

Frontiers of Engineering - National Academy of Engineering 2019-02-28

This volume presents papers on the topics covered at the National Academy of Engineering's 2018 US Frontiers of Engineering Symposium. Every year the symposium brings together 100 outstanding young leaders in engineering to share their cutting-edge research and innovations in selected areas. The 2018 symposium was held September 5-7 and hosted by MIT Lincoln Laboratory in Lexington, Massachusetts. The intent of this book is to convey the excitement of this unique meeting and to highlight innovative developments in engineering research and technical work.

Supervised Learning with Quantum Computers - Maria Schuld 2018-08-30

Quantum machine learning investigates how quantum computers can be used for data-driven prediction and decision making. The book summarises and conceptualises ideas of this relatively young discipline for an audience of computer scientists and physicists from a graduate level upwards. It aims at providing a starting point for those new to the field, showcasing a toy example of a quantum machine learning algorithm and providing a detailed introduction of the two parent disciplines. For more advanced readers, the book discusses topics such as data encoding into quantum states, quantum algorithms and routines for inference and optimisation, as well as the construction and analysis of genuine "quantum learning models". A special focus lies on supervised learning, and applications for near-term quantum devices.

Quantum Computing Since Democritus - Scott Aaronson 2013-03-14

Takes students and researchers on a tour through some of the deepest ideas of maths, computer science and physics.

An Introduction to Quantum Computing Algorithms - Arthur O. Pittenger 2012-12-06

In 1994 Peter Shor [65] published a factoring algorithm for a quantum computer that finds the prime factors of a composite integer N more efficiently than is possible with the known algorithms for a classical computer. Since the difficulty of the factoring problem is crucial for the security of a public key encryption system, interest (and funding) in quantum computing and quantum computation suddenly blossomed. Quan

tum computing had arrived. The study of the role of quantum mechanics in the theory of computation seems to have begun in the early 1980s with the publications of Paul Benioff [6] [7] who considered a quantum mechanical model of computers and the computation process. A related question was discussed shortly thereafter by Richard Feynman [35] who began from a different perspective by asking what kind of computer should be used to simulate physics. His analysis led him to the belief that with a suitable class of "quantum machines" one could imitate any quantum system.

An Introduction to Quantum Computing - Phillip Kaye 2007

The authors provide an introduction to quantum computing. Aimed at advanced undergraduate and beginning graduate students in these disciplines, this text is illustrated with diagrams and exercises.

Quantum Machine Learning - Peter Wittek 2014-09-10

Quantum Machine Learning bridges the gap between abstract developments in quantum computing and the applied research on machine learning. Paring down the complexity of the disciplines involved, it focuses on providing a synthesis that explains the most important machine learning algorithms in a quantum framework. Theoretical advances in quantum computing are hard to follow for computer scientists, and sometimes even for researchers involved in the field. The lack of a step-by-step guide hampers the broader understanding of this emergent interdisciplinary body of research. Quantum Machine Learning sets the scene for a deeper understanding of the subject for readers of different backgrounds. The author has carefully constructed a clear comparison of classical learning algorithms and their quantum counterparts, thus making differences in computational complexity and learning performance apparent. This book synthesizes a broad array of research into a manageable and concise presentation, with practical examples and applications. Bridges the gap between abstract developments in quantum computing with the applied research on machine learning Provides the theoretical minimum of machine learning, quantum mechanics, and quantum computing Gives step-by-step guidance to a broader understanding of this emergent interdisciplinary body of research

Quantum Computing: An Applied Approach - Jack D. Hidary 2021-10-31

This book integrates the foundations of quantum computing with a hands-on coding approach to this emerging field; it is the first to bring these elements together in an updated manner. This work is suitable for both academic coursework and corporate technical training. The second edition includes extensive updates and revisions, both to textual content and to the code. Sections have been added on quantum machine learning, quantum error correction, Dirac notation and more. This new edition benefits from the input of the many faculty, students, corporate engineering teams, and independent readers who have used the first edition. This volume comprises three books under one cover: Part I outlines the necessary foundations of quantum computing and quantum circuits. Part II walks through the canon of quantum computing algorithms and provides code on a range of quantum computing methods in current use. Part III covers the mathematical toolkit required to master quantum computing. Additional resources include a table of operators and circuit elements and a companion GitHub site providing code and updates. Jack D. Hidary is a research scientist in quantum computing and in AI at Alphabet X, formerly Google X.

Quantum Computing Without Magic - Zdzislaw Meglicki 2008-08-01

How quantum computing is really done: a primer for future quantum device engineers. This text offers an introduction to quantum computing, with a special emphasis on basic quantum physics, experiment, and quantum devices. Unlike many other texts, which tend to emphasize algorithms, Quantum Computing Without Magic explains the requisite quantum physics in some depth, and then explains the devices themselves. It is a book for readers who, having already encountered quantum algorithms, may ask, "Yes, I can see how the algebra does the trick, but how can we actually do it?" By explaining the details in the context of the topics covered, this book strips the subject of the "magic" with which it is so often cloaked. Quantum Computing Without Magic covers the essential probability calculus; the qubit, its physics, manipulation and measurement, and how it can be implemented using superconducting electronics; quaternions and density operator formalism; unitary formalism and its application to Berry phase manipulation; the biqubit, the mysteries of entanglement, nonlocality, separability, biqubit classification, and the Schrodinger's Cat paradox; the controlled-NOT gate, its applications and implementations; and classical analogs of quantum devices and quantum processes. Quantum Computing Without Magic can be

used as a complementary text for physics and electronic engineering undergraduates studying quantum computing and basic quantum mechanics, or as an introduction and guide for electronic engineers, mathematicians, computer scientists, or scholars in these fields who are interested in quantum computing and how it might fit into their research programs.

Quantum Computing - Mika Hirvensalo 2013-03-14

Mika Hirvensalo maps out the new multidisciplinary research area of quantum computing. The text contains an introduction to quantum computing as well as the most important recent results on the topic. The presentation is uniform and computer science-oriented. Thus, the book differs from most of the previous ones which are mainly physics-oriented. The special style of presentation makes the theory of quantum computing accessible to a larger audience. Many examples and exercises ease the understanding. In this second edition, a new chapter on quantum information has been added and numerous corrections, amendments, and extensions have been incorporated throughout the entire text.

Quantum Computing for Computer Scientists - Noson Yanofsky 2008

The multidisciplinary field of quantum computing strives to exploit some of the uncanny aspects of quantum mechanics to expand our computational horizons. Quantum Computing for Computer Scientists takes readers on a tour of this fascinating area of cutting-edge research. Written in an accessible yet rigorous fashion, this book employs ideas and techniques familiar to every student of computer science. The reader is not expected to have any advanced mathematics or physics background. After presenting the necessary prerequisites, the material is organized to look at different aspects of quantum computing from the specific standpoint of computer science. There are chapters on computer architecture, algorithms, programming languages, theoretical computer science, cryptography, information theory, and hardware. The text has step-by-step examples, more than two hundred exercises with solutions, and programming drills that bring the ideas of quantum computing alive for today's computer science students and researchers.

Quantum Computing for Computer Scientists - Noson S. Yanofsky 2008-08-11

Finally, a textbook that explains quantum computing using techniques and concepts familiar to computer scientists.

Quantum Computing Solutions - Bhagvan Kommadi 2021-01-09

Know how to use quantum computing solutions involving artificial intelligence (AI) algorithms and applications across different disciplines. Quantum solutions involve building quantum algorithms that improve computational tasks within quantum computing, AI, data science, and machine learning. As opposed to quantum computer innovation, quantum solutions offer automation, cost reduction, and other efficiencies to the problems they tackle. Starting with the basics, this book covers subsystems and properties as well as the information processing network before covering quantum simulators. Solutions such as the Traveling Salesman Problem, quantum cryptography, scheduling, and cybersecurity are discussed in step-by-step detail. The book presents code samples based on real-life problems in a variety of industries, such as risk assessment and fraud detection in banking. In pharma, you will look at drug discovery and protein-folding solutions. Supply chain optimization and purchasing solutions are presented in the manufacturing domain. In the area of utilities, energy distribution and optimization problems and solutions are explained. Advertising scheduling and revenue optimization solutions are included from media and technology verticals. What You Will Learn Understand the mathematics behind quantum computing Know the solution benefits, such as automation, cost reduction, and efficiencies Be familiar with the quantum subsystems and properties, including states, protocols, operations, and transformations Be aware of the quantum classification algorithms: classifiers, and support and sparse support vector machines Use AI algorithms, including probability, walks, search, deep learning, and parallelism Who This Book Is For Developers in Python and other languages interested in quantum solutions. The secondary audience includes IT professionals and academia in mathematics and physics. A tertiary audience is those in industry verticals such as manufacturing, banking, and pharma.

Elements of Quantum Computation and Quantum Communication - Anirban Pathak 2013-06-20

While there are many available textbooks on quantum information theory, most are either too technical for beginners or not complete enough. Filling this gap, Elements of Quantum Computation and Quantum Communication gives a clear, self-contained introduction to quantum computation and communication.

Written primarily for undergraduate students in p

Quantum Computing for Everyone - Chris Bernhardt 2019-03-19

An accessible introduction to an exciting new area in computation, explaining such topics as qubits, entanglement, and quantum teleportation for the general reader. Quantum computing is a beautiful fusion of quantum physics and computer science, incorporating some of the most stunning ideas from twentieth-century physics into an entirely new way of thinking about computation. In this book, Chris Bernhardt offers an introduction to quantum computing that is accessible to anyone who is comfortable with high school mathematics. He explains qubits, entanglement, quantum teleportation, quantum algorithms, and other quantum-related topics as clearly as possible for the general reader. Bernhardt, a mathematician himself, simplifies the mathematics as much as he can and provides elementary examples that illustrate both how the math works and what it means. Bernhardt introduces the basic unit of quantum computing, the qubit, and explains how the qubit can be measured; discusses entanglement—which, he says, is easier to describe mathematically than verbally—and what it means when two qubits are entangled (citing Einstein's characterization of what happens when the measurement of one entangled qubit affects the second as “spooky action at a distance”); and introduces quantum cryptography. He recaps standard topics in classical computing—bits, gates, and logic—and describes Edward Fredkin's ingenious billiard ball computer. He defines quantum gates, considers the speed of quantum algorithms, and describes the building of quantum computers. By the end of the book, readers understand that quantum computing and classical computing are not two distinct disciplines, and that quantum computing is the fundamental form of computing. The basic unit of computation is the qubit, not the bit.

Will We Ever Have a Quantum Computer? - Mikhail I. Dyakonov 2020-03-23

This book addresses a broad community of physicists, engineers, computer scientists and industry professionals, as well as the general public, who are aware of the unprecedented media hype surrounding the supposedly imminent new era of quantum computing. The central argument of this book is that the feasibility of quantum computing in the physical world is extremely doubtful. The hypothetical quantum computer is not simply a quantum variant of the conventional digital computer, but rather a quantum extension of a classical analog computer operating with continuous parameters. In order to have a useful machine, the number of continuous parameters to control would have to be of such an astronomically large magnitude as to render the endeavor virtually infeasible. This viewpoint is based on the author's expert understanding of the gargantuan challenges that would have to be overcome to ever make quantum computing a reality. Knowledge of secondary-school-level physics and math will be sufficient for understanding most of the text.

Quantum Computer Science - N. David Mermin 2007-08-30

In the 1990's it was realized that quantum physics has some spectacular applications in computer science. This book is a concise introduction to quantum computation, developing the basic elements of this new branch of computational theory without assuming any background in physics. It begins with an introduction to the quantum theory from a computer-science perspective. It illustrates the quantum-computational approach with several elementary examples of quantum speed-up, before moving to the major applications: Shor's factoring algorithm, Grover's search algorithm, and quantum error correction. The book is intended primarily for computer scientists who know nothing about quantum theory, but will also be of interest to physicists who want to learn the theory of quantum computation, and philosophers of science interested in quantum foundational issues. It evolved during six years of teaching the subject to undergraduates and graduate students in computer science, mathematics, engineering, and physics, at Cornell University.

Quantum Computing - Jozef Gruska 1999

In quantum computing, we witness an exciting and very promising merge of two of the deepest and most successful scientific and technological developments of this century: quantum physics and computer science. The book takes a very broad view of quantum computing and information processing in general. It deals with such areas as quantum algorithms, automata, complexity theory, information and communication, cryptography and theoretical results. These include such topics as quantum error correcting codes and methods of quantum fault tolerance computing, which have made the vision of a real quantum computer come closer. No previous knowledge of quantum mechanics is required. The book is

written as a self-study introduction to quantum computing and can be used for a one-semester course on quantum computing, especially for computer scientists. To meet this aim the book contains numerous examples, figures and exercises.

Computing with Quantum Cats - John Gribbin 2014-03-04

A mind-blowing glimpse into the near future, where quantum computing will have world-transforming effects. The quantum computer is no longer the stuff of science fiction. Pioneering physicists are on the brink of unlocking a new quantum universe which provides a better representation of reality than our everyday experiences and common sense ever could. The birth of quantum computers - which, like Schrödinger's famous "dead and alive" cat, rely on entities like electrons, photons, or atoms existing in two states at the same time - is set to turn the computing world on its head. In his fascinating study of this cutting-edge technology, John Gribbin updates his previous views on the nature of quantum reality, arguing for a universe of many parallel worlds where "everything is real." Looking back to Alan Turing's work on the Enigma machine and the first electronic computer, Gribbin explains how quantum theory developed to make quantum computers work in practice as well as in principle. He takes us beyond the arena of theoretical physics to explore their practical applications - from machines which learn through "intuition" and trial and error to unhackable laptops and smartphones. And he investigates the potential for this extraordinary science to create a world where communication occurs faster than light and teleportation is possible. This is an exciting insider's look at the new frontier of computer science and its revolutionary implications.

Machine Learning with Quantum Computers - Maria Schuld 2021-11-18

This book offers an introduction into quantum machine learning research, covering approaches that range from "near-term" to fault-tolerant quantum machine learning algorithms, and from theoretical to practical techniques that help us understand how quantum computers can learn from data. Among the topics discussed are parameterized quantum circuits, hybrid optimization, data encoding, quantum feature maps and kernel methods, quantum learning theory, as well as quantum neural networks. The book aims at an audience of computer scientists and physicists at the graduate level onwards. The second edition extends the material beyond supervised learning and puts a special focus on the developments in near-term quantum machine learning seen over the past few years.

Programming the Universe - Seth Lloyd 2007-03-13

Is the universe actually a giant quantum computer? According to Seth Lloyd, the answer is yes. All interactions between particles in the universe, Lloyd explains, convey not only energy but also information—in other words, particles not only collide, they compute. What is the entire universe computing, ultimately? “Its own dynamical evolution,” he says. “As the computation proceeds, reality unfolds.” Programming the Universe, a wonderfully accessible book, presents an original and compelling vision of reality, revealing our world in an entirely new light.

Quantum Walks for Computer Scientists - Salvador Venegas-Andraca 2008-10-08

Quantum computation, one of the latest joint ventures between physics and the theory of computation, is a scientific field whose main goals include the development of hardware and algorithms based on the quantum mechanical properties of those physical systems used to implement such algorithms. Solving difficult tasks (for example, the Satisfiability Problem and other NP-complete problems) requires the development of sophisticated algorithms, many of which employ stochastic processes as their mathematical basis. Discrete random walks are a popular choice among those stochastic processes. Inspired on the success of discrete random walks in algorithm development, quantum walks, an emerging field of quantum computation, is a generalization of random walks into the quantum mechanical world. The purpose of this lecture is to provide a concise yet comprehensive introduction to quantum walks. Table of Contents: Introduction / Quantum Mechanics / Theory of Computation / Classical Random Walks / Quantum Walks / Computer Science and Quantum Walks / Conclusions

Quantum Computing - Eleanor G. Rieffel 2014-08-29

A thorough exposition of quantum computing and the underlying concepts of quantum physics, with explanations of the relevant mathematics and numerous examples. The combination of two of the twentieth century's most influential and revolutionary scientific theories, information theory and quantum mechanics,

gave rise to a radically new view of computing and information. Quantum information processing explores the implications of using quantum mechanics instead of classical mechanics to model information and its processing. Quantum computing is not about changing the physical substrate on which computation is done from classical to quantum but about changing the notion of computation itself, at the most basic level. The fundamental unit of computation is no longer the bit but the quantum bit or qubit. This comprehensive introduction to the field offers a thorough exposition of quantum computing and the underlying concepts of quantum physics, explaining all the relevant mathematics and offering numerous examples. With its careful development of concepts and thorough explanations, the book makes quantum computing accessible to students and professionals in mathematics, computer science, and engineering. A reader with no prior knowledge of quantum physics (but with sufficient knowledge of linear algebra) will be able to gain a fluent understanding by working through the book.

Technology Road Mapping for Quantum Computing and Engineering - Brojo Kishore Mishra 2021-12-30

"The aim of the book is to publish in all the aspects of quantum computing concepts, engineering, technologies, operations, and applications from basics to future advances"--

Law and Policy for the Quantum Age - Chris Jay Hoofnagle 2022-01-06

The Quantum Age cuts through the hype to demystify quantum technologies, their development paths, and the policy issues they raise.

Mathematics of Quantum Computation - Ranee K. Brylinski 2002-02-14

Among the most exciting developments in science today is the design and construction of the quantum computer. Its realization will be the result of multidisciplinary efforts, but ultimately, it is mathematics that lies at the heart of theoretical quantum computer science. Mathematics of Quantum Computation brings together leading computer scientists, mathematicians, and physicists to provide the first interdisciplinary but mathematically focused exploration of the field's foundations and state of the art. Each section of the book addresses an area of major research, and does so with introductory material that brings newcomers quickly up to speed. Chapters that are more advanced include recent developments not yet published in the open literature. Information technology will inevitably enter into the realm of quantum mechanics, and, more than all the atomic, molecular, optical, and nanotechnology advances, it is the device-independent mathematics that is the foundation of quantum computer and information science. Mathematics of Quantum Computation offers the first up-to-date coverage that has the technical depth and breadth needed by those interested in the challenges being confronted at the frontiers of research.

Quantum Computer Systems - Yongshan Ding 2022-05-31

This book targets computer scientists and engineers who are familiar with concepts in classical computer systems but are curious to learn the general architecture of quantum computing systems. It gives a concise presentation of this new paradigm of computing from a computer systems' point of view without assuming any background in quantum mechanics. As such, it is divided into two parts. The first part of the book provides a gentle overview on the fundamental principles of the quantum theory and their implications for computing. The second part is devoted to state-of-the-art research in designing practical quantum programs, building a scalable software systems stack, and controlling quantum hardware components. Most chapters end with a summary and an outlook for future directions. This book celebrates the remarkable progress that scientists across disciplines have made in the past decades and reveals what roles computer scientists and engineers can play to enable practical-scale quantum computing.

Quantum Computing - National Academies of Sciences, Engineering, and Medicine 2019-04-27

Quantum mechanics, the subfield of physics that describes the behavior of very small (quantum) particles, provides the basis for a new paradigm of computing. First proposed in the 1980s as a way to improve computational modeling of quantum systems, the field of quantum computing has recently garnered significant attention due to progress in building small-scale devices. However, significant technical advances will be required before a large-scale, practical quantum computer can be achieved. Quantum Computing: Progress and Prospects provides an introduction to the field, including the unique characteristics and constraints of the technology, and assesses the feasibility and implications of creating a functional quantum computer capable of addressing real-world problems. This report considers hardware and software requirements, quantum algorithms, drivers of advances in quantum computing and quantum devices, benchmarks associated with relevant use cases, the time and resources required, and how to assess the probability of success.

The Simulated Multiverse - Rizwan Virk 2021-10-15

Do multiple versions of ourselves exist in parallel universes living out their lives in different timelines? In this follow up to his bestseller, The Simulation Hypothesis, MIT Computer Scientist and Silicon Valley Game Pioneer Rizwan Virk explores these topics from a new lens: that of simulation theory. If we are living in a digital universe, then many of the complexities and baffling characteristics of our reality start to make more sense. Quantum computing lets us simulate complex phenomena in parallel, allowing the simulation to explore many realities at once to find the most "optimum" path forward. Could this explain not only the enigmatic Mandela Effect but provide us with a new understanding of time and space? Bringing his unique trademark style of combining video games, computer science, quantum physics and computing with lots of philosophy and science fiction, Virk gives us a new way to think about not just our universe, but all possible realities!