

Vampiri Il Requiem Linee Di Sangue I Nascosti

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The Disemberment of Orpheus - Ihab Hassan 1982

In this book, the first edition of which was published in 1971 by Oxford University Press, Ihab Hassan takes Orphic dismemberment and regeneration as his metaphor for a radical crisis in art and language, culture and consciousness, which prefigures postmodern literature. The modern Orpheus, he writes, "sings on a lyre without strings." Thus, his sensitive critique traces a hypothetical line from Sade through four modern authors--Hemingway, Kafka, Genet, and Beckett--to a literature still to come. But the line also breaks into two Interludes, one concerning 'Pataphysics, Dada, and Surrealism, and the other concerning Existentialism and Aliterature. Combining literary history, brief biography, and critical analysis, Hassan surrounds these authors with a complement of avant-garde writers whose works also foreshadow the postmodern temper. These include Jarry, Apollinaire, Tzara, Breton, Sartre, Camus, Nathalie Sarraute, Robbe-Grillet, and in America, Cage, Salinger, Ginsberg, Barth, and Burroughs. Hassan takes account also of related contemporary developments in art, music, and philosophy, and of many works of literary theory and criticism. For this new edition, Hassan has added a new preface and postface on the developing character of postmodernism, a concept which has gained currency since the first edition of this work, and which he himself has done much to theorize.

The Cellar - Richard Laymon 2013-06-25

Visitors flock to see the Beast House with its blood-soaked corridors and creaky doors. Armed with video camcorders, these poor souls enter the forbidden house, never to return. The deeper they go into the house, the darker their nightmares become. Don't even think about going into the cellar.

Clanbook - Justin Achilli 1997-04-01

This sourcebook for Vampire: the dark ages includes the history of this clan of doomed vampires and the revelation of its demise; details on factions within the clan and its curious mountain temple; new merits, flaws, and the fledgling discipline of necromancy.

Dizionario degli attori - Pino Farinotti 1993

City Of The Damned - Ari Marmell 2005

Heldenplatz - Thomas Bernhard 2010-08-01

Thomas Bernhard is widely considered to be one of the most important German playwrights in the post-war era. Highly acclaimed, he has written over twenty plays and novels and gained a reputation as one of Austria's most controversial authors. Bernhard wrote Heldenplatz in 1988 as a response to the fiftieth anniversary of the Anschluss (annexation) of Austria by Hitler's Germany. Highly controversial in Austria, the play concerns a Jewish professor who returns to Vienna after the Second World War and discovers that his fellow Austrians are as anti-semitic as ever. 'Heldenplatz' is the square in Vienna where the Austrian-born Hitler made his first speech after the Anschluss. In Heldenplatz, Bernhard's final play, he explores the shared isolation of people who have lost their bearings, along with most of their illusions.

Memories of Class - Zygmunt Bauman 2009-10-28

A discussion of the mechanism of class formation and institutionalisation of class conflict. It traces the

formation of a class society back to the patterns of 'surveillance power' and control, and shows how these patterns preceded and made possible the industrial system.

Posthumous Diary, Diario Postumo - Eugenio Montale 2001

Dual language edition of mysterious last works greatest Italian poet of 20th century

Canto General, 50th Anniversary Edition - Pablo Neruda 2000

Neruda's masterpiece epic poem about the history of a continent and its people.

Nephandum - Fiorenzo Delle Rupi 2007-08-01

Ancient cosmic terror looms over your campaign in this lavishly illustrated d20 book, fully compatible with any d20 setting. Five dark entities rule over five different aspects of fear: Disease, Madness, Blood, Darkness and Savagery. They lurk in Nephandum, and now they are about to take over your campaign! The GM can freely choose the preferred degree of influence and the style of play. Be prepared to face your worst fears and start a thrilling journey that will lead you into the darkest reaches of this dynamic campaign setting. Things will never be the same again!

Justice League (2018-) #62 - Brian Michael Bendis 2021-06-01

The Justice League! The biggest heroes! The biggest threats! With their powers out of control and trapped on a world they do not understand, the League must band together like never before. Queen Hippolyta is forced to confront her new destiny. All this and a last page so shocking that it will have fans of Naomi screaming! Meanwhile, in our bonus story, the Justice League Dark are trapped in the Library of Babel, where they are learning the hard way that the pen is mightier than their swords. Elsewhere, Merlin sets his sights on a lost city that hides the key to his violent delights. Could this mean a violent end for all?

Cypher System Rulebook - Monte Cook 2015-07-28

Tod Browning's Dracula - Gary D. Rhodes 2015-02-02

Few movies in film history have resonated with audiences as deeply and for as many years as Universal's original 1931 version of Dracula, starring Bela Lugosi as the vampire count. Filmmaker and film historian Gary D. Rhodes brings years of research to fruition, providing conclusive answers to everything you ever wanted to know this iconic film. Overflowing with newly unearthed information and fresh analysis, and fully illustrated, Tod Browning's Dracula is one of the most in-depth books ever published on a single film. Tod Browning's Dracula by Gary D. Rhodes is the first in a collectible series of books on the world's most iconic, classic horror films. -- Gary D. Rhodes

Lamiah - Maurizio Colombo 2005

When Lamiah battles against her greatest enemy, Shrek, in the Underworld, the Dampyr must make a choice between which one will be his enemy and which will be his ally.

At the Mountains of Madness - HP Lovecraft 2021-05-28

At the Mountains of Madness, Lovecraft's incontrovertible masterpiece, written in February-March 1931, is a story details the events of a disastrous expedition to the barren, windswept Antarctic continent, where the secret history of our planet is preserved, amidst the ruins of its first civilization, in September 1930, and what was found there by a group of explorers led by the narrator, Dr. William Dyer of Miskatonic

University. Throughout the story, Dyer details a series of previously untold events in the hope of deterring another group of explorers who wish to return to the continent. It uncovers strange fossils and mind-blasting terror. Since it was originally serialized in the February, March, and April 1936 issues of *Astounding Stories* during the classic pulp era, 'At the Mountains of Madness' has influenced both horror and science fiction worldwide. Lovecraft scholar S.T. Joshi describes the novella as representing the decisive "demythology" of the Cthulhu Mythos by reinterpreting Lovecraft's earlier supernatural stories in a science fiction paradigm.

Flight from the Dark - Joe Dever 1995-06-01

The readers decide on a course of action and then are directed through 350 possible scenarios that will determine their destiny on the road to adventure.

Revaluating Renaissance Art - Gabriele Neher 2017-11-22

This title was first published in 2000: Michelangelo gave his painting of "Leda and the Swan" to an apprentice rather than hand it over to the emissary of the Duke of Ferrar, who had commissioned it. He was apparently disgusted by the failure of the emissary - who was probably more used to buying pigs than discussing art - to accord the picture and the artist the value they deserved. Any discussion of works of art and material culture implicitly assigns them a set of values. Whether these values be monetary, cultural or religious, they tend to constrict the ways in which such works can be discussed. The variety of potential forms of valuation becomes particularly apparent during the Italian Renaissance, when relations between the visual arts and humanistic studies were undergoing rapid changes against an equally fluid social, economic and political background. In this volume, 13 scholars explicitly examine some of the complex ways in which a variety of values might be associated with Italian Renaissance material culture. Papers range from a consideration of the basic values of the materials employed by artists, to the manifestation of cultural values in attitudes to dress and domestic devotion. By illuminating some of the ways in which values were constructed, they provide a broader context within which to evaluate Renaissance material culture.

Weird Tales #1 - Thomas M. Barber 1980

Remix Theory: The Aesthetics of Sampling - Eduardo Navas 2014-11-04

Sampling and remixing are now common in art, music and new media. Assessing their aesthetic qualities by focusing on technical advances in 1970s and 80s music, and later in art and media, the author argues that 'Remix' punches above its deemed cultural weight.

Vampiri. Il Requiem. Linee di sangue: i nascosti. Accessorio. Mondo di tenebra - 2005

A Popular Account of Discoveries at Nineveh - Austen Henry Layard 1852

Vampire Storytellers Companion - White Wolf Games Studio 2000-02-01

What are we? The Damned childer of caine? The grotesque lords of humanity? The pitiful wretches of eternal hell? We are vampires, and that is enough. I am a vampire, and that is far more than enough. I am that which must be feared, worshipped and adored. The world is mine -- now and forever. No one holds command over me. No man. No god. No prince. What is a claim of age for ones who are immortal? What is a claim of power for ones who defy death? Call your damnable hunt. We shall see whom I drag screaming to hell with me. The Vampire Storytellers Companion collects new rules, abilities and bloodlines to aid Storytellers in their task of world-building. This book and screen present new information on the less numerous Kindred of the World of Darkness, as well as an expanded weapons list and frightening Disciplines only whispered of by the Kindred of the Camarilla and Sabbat.

Endless Night - Richard Laymon 2014-03-31

Sixteen-year-old Jody and her best friend's 12-year-old brother Andy are the only two survivors when a gang of killers breaks into Andy's house and slaughters everyone. Now one of the killers is out to eliminate the only living witnesses. Original.

Black Hat Jack - Joe R. Lansdale 2015-01-07

A fictional retelling of the second battle of Adobe Walls, Texas in 1874 where Deadwood Dick and a handful

of buffalo hunters were pitted against hundreds of Native American warriors.

Guide to the Camarilla - Richard E. Dansky 1999-02-01

What are we? The Damned childer of caine? The grotesque lords of humanity? The pitiful wretches of eternal hell? We are vampires, and that is enough. I am a vampire, and that is far more than enough. I am that which must be feared, worshipped and adored. The world is mine -- now and forever. No one holds command over me. No man. No god. No prince. What is a claim of age for ones who are immortal? What is a claim of power for ones who defy death? Call your damnable hunt. We shall see whom I drag screaming to hell with me. Here is the complete guide to the Camarilla of the End Times. From the core clans to the independent vampires who have flocked to the Camarilla's banner' -- from the Disciplines of the elders to the dreams of the anarchs -- here is the Camarilla laid bare. Everything from the powers of the justicars to the war against the Sabbat under one cover for the first time.

Skeleton Crew - Allan Ahlberg 1992

The Years of Alienation in Italy - Alessandra Diazzi 2019-06-11

The Years of Alienation in Italy offers an interdisciplinary overview of the socio-political, psychological, philosophical, and cultural meanings that the notion of alienation took on in Italy between the 1960s and the 1970s. It addresses alienation as a social condition of estrangement caused by the capitalist system, a pathological state of the mind and an ontological condition of subjectivity. Contributors to the edited volume explore the pervasive influence this multifarious concept had on literature, cinema, architecture, and photography in Italy. The collection also theoretically reassesses the notion of alienation from a novel perspective, employing Italy as a paradigmatic case study in its pioneering role in the revolution of mental health care and factory work during these two decades.

Concept TV - Luca Bandirali 2021-11-08

Television series seem to be made of images and sounds just like films, but Luca Bandirali and Enrico Terrone suggest an alternate framework for understanding television series: as concepts whereby narratives made of images and sounds can be constructed.

The Idea of the Postmodern - Hans Bertens 2003-09-02

At last! Everything you ever wanted to know about postmodernism but were afraid to ask. Hans Bertens' *Postmodernism* is the first introductory overview of postmodernism to succeed in providing a witty and accessible guide for the bemused student. In clear and straightforward but always elegant prose, Bertens sets out the interdisciplinary aspects, the critical debates and the key theorists of postmodernism. He also explains, in thoughtful and illuminating language, the relationship between postmodernism and poststructuralism, and that between modernism and postmodernism. An enjoyable and indispensable text for today's student.

The Curse of Dracula - Marv Wolfman 2013-03-05

In the 1970s, writer Marv Wolfman and artist Gene Colan created 70 issues of terrifying tales in the classic Marvel series *The Tomb of Dracula*. Now, Wolfman and Colan are together again, offering a fresh take on the most enduring character in horror fiction and catapulting the Lord of the Dead back into comics stardom. A mysterious and persuasive figure is moving amongst the circles of San Francisco's political elite. When Jonathan Van Helsing and his team of vampire hunters come to town investigating a string of grisly murders and stumble into a virtual pit of blood-soaked horrors, they know it's only a matter of time before they come face to face with the master of the dark!

The Storytellers Handbook - Andrew Greenberg 1994-12

"The Final Nights Hold a Million Stories... From the hidden horrors of the Camarilla to the naked fiendishness of the Sabbat, vampires play at the eternal jihad. Elders, ancillae, neonates and... others... prowl the night. Only one individual knows all the secrets of the World of Darkness "RM" . The role of the Storyteller is daunting, and this book is an invaluable aid for those who orchestrate Vampire "RM" chronicles. It includes myriad information, including enigmas best left out of players' hands, from creating stories to creating the casts of epic tales. The Vampire Storytellers Handbook revised edition leaves no stone unturned -- except those that hide secrets no mortal should know".

The End of Byzantium - Jonathan Harris 2011-01-25

By 1400, the once-mighty Byzantine Empire stood on the verge of destruction. Most of its territories had been lost to the Ottoman Turks, and Constantinople was under close blockade. Against all odds, Byzantium lingered on for another fifty years until 1453, when the Ottomans dramatically toppled the capital's walls. During this bleak and uncertain time, ordinary Byzantines faced difficult decisions to protect their livelihoods and families against the death throes of their homeland. In this evocative and moving book, Jonathan Harris explores individual stories of diplomatic maneuverings, covert defiance, and sheer luck against a backdrop of major historical currents and offers a new perspective on the real reasons behind the fall of this extraordinarily fascinating empire.

Trinity Blood, | - Sunao Yoshida 2014-07-15

All roads lead to Rome and the Vatican, as Abel, Tres, and Esther set off to meet up with the rest of AX after the death of Gyula and the destruction of Esther's home church in Istavan. Esther's on a new mission, seeking to find herself and the source of her suffering, and new orders from the Vatican may lead to the answer. But the journey is filled with many twisted turns, including a formidable vampire, a bloodsucking tree, and a dangerously beautiful mermaid! In these original, never-before-told stories - which you will not find in the Trinity Blood novels or anime - all's fair in blood and war! -- VIZ Media

Ghouls - Ronni Radner 1997-06-01

What are we? The Damned childer of caine? The grotesque lords of humanity? The pitiful wretches of eternal hell? We are vampires, and that is enough. I am a vampire, and that is far more than enough. I am that which must be feared, worshipped and adored. The world is mine -- now and forever. No one holds command over me. No man. No god. No prince. What is a claim of age for ones who are immortal? What is a claim of power for ones who defy death? Call your damnable hunt. We shall see whom I drag screaming to hell with me. The guide to playing vampires' human pawns.

Book of Vile Darkness - Monte Cook 2002-10-01

The most evil and complex elements of the Dungeons & Dragons world are presented for the first time-- such as moral dilemma, slavery, human sacrifice, prostitution, and other sensitive issues--to allow players to add a level of complexity to their campaigns.

Alarums - Richard Laymon 2016-06-14

All signs point to foul play. Melanie Conway knows something is wrong when she starts having visions again. Her boyfriend, Bodie, wants to help but they are too late. Her father has been in a hit and run accident. Melanie's sister, Penelope, is having problems of her own. She keeps receiving strange calls. Bodie is drawn into the mystery and gets more than he bargained for.

A Scientific Autobiography, reissue - Aldo Rossi 2010-01-29

A lyrical memoir by one of the major figures of postmodernist architecture; with drawings of architectural projects prepared especially for the book. This revealing memoir by Aldo Rossi (1937-1997), one of the most visible and controversial figures ever on the international architecture scene, intermingles discussions

of Rossi's architectural projects—including the major literary and artistic influences on his work—with his personal history. Drawn from notebooks Rossi kept beginning in 1971, these ruminations and reflections range from his obsession with theater to his concept of architecture as ritual.

The Palgrave Handbook of Contemporary Gothic - Clive Bloom 2020-07-10

“Simply put, there is absolutely nothing on the market with the range of ambition of this strikingly eclectic collection of essays. Not only is it impossible to imagine a more comprehensive view of the subject, most readers - even specialists in the subject - will find that there are elements of the Gothic genre here of which they were previously unaware.” - Barry Forshaw, Author of *British Gothic Cinema* and *Sex and Film*

The Palgrave Handbook of Contemporary Gothic is the most comprehensive compendium of analytic essays on the modern Gothic now available, covering the vast and highly significant period from 1918 to 2019. The Gothic sensibility, over 200 years old, embraces its dark past whilst anticipating the future. From demons and monsters to post-apocalyptic fears and ecological fantasies, Gothic is thriving as never before in the arts and in popular culture. This volume is made up of 62 comprehensive chapters with notes and extended bibliographies contributed by scholars from around the world. The chapters are written not only for those engaged in academic research but also to be accessible to students and dedicated followers of the genre. Each chapter is packed with analysis of the Gothic in both theory and practice, as the genre has mutated and spread over the last hundred years. Starting in 1918 with the impact of film on the genre's development, and moving through its many and varied international incarnations, each chapter chronicles the history of the gothic milieu from the movies to gaming platforms and internet memes, television and theatre. The volume also looks at how Gothic intersects with fashion, music and popular culture: a multi-layered, multi-ethnic, even a trans-gendered experience as we move into the twenty first century.

Clanbook - Justin Achilli 1997

Bury Yourself in This Foul Book... The final Clanbook Is reserved for the Giovanni, who are final in so many things. Baptized in blood and treachery, this sinister clan of incestuous necromancers worms its way through the Jyhad while freigning noninvolvement. Whether gutting companies or animating corpses, the Giovanni is a power to be reckoned with. It's an Offer You Can't Refuse! Clanbook: Giovanni provides players and Storytellers with all the pertinent details of this clan, from its bloody history to its shadowy ultimate goals, from its connections in the Mafia to its powers over the world of the dead.

The Shadow of the Vulture - Robert Ervin Howard 2020-12-08

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