

# Mumbai University Tybsc It Linux Question Papers

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## **Temple of Destiny** - 2010

### **Cloud Computing** - Thomas Erl 2013

Explores cloud computing, breaking down the concepts, models, mechanisms, and architectures of this technology while allowing for the financial assessment of resources and how they compare to traditional storage systems.

### *Cloud security mechanisms* - Neuhaus, Christian 2014-10-09

Cloud computing has brought great benefits in cost and flexibility for provisioning services. The greatest challenge of cloud computing remains however the question of security. The current standard tools in access control mechanisms and cryptography can only partly solve the security challenges of cloud infrastructures. In the recent years of research in security and cryptography, novel mechanisms, protocols and algorithms have emerged that offer new ways to create secure services atop cloud infrastructures. This report provides introductions to a selection of security mechanisms that were part of the "Cloud Security Mechanisms" seminar in summer term 2013 at HPI.

### Introduction to Auditing (University of Mumbai) - Minaxi Rachchh, Siddheshwar T. Gadade & Gunvantrai Rachchh 2015

Introduction to Auditing has been written by a group of experienced teachers for T.Y.B.Com students of University of Mumbai. This book has been designed to provide comprehensive coverage of the syllabus

prescribed by the University of Mumbai. It covers the topics as mentioned in the syllabus for the subject in a simple and lucid style. A significant value addition is the inclusion of questions related to each topic from previous examinations. KEY FEATURES • Theoretical questions with answers given in each chapter • Numerous questions with hints for answers from previous university examinations • Students will know the trend and pattern of examinations by using this book

### **Introduction to Linux (Second Edition)** - Machtelt Garrels 2007

Whether you're just starting out with Linux or looking to hone your existing skills, this book will provide you with the knowledge you need.

### Introduction to Embedded Systems, Second Edition - Edward Ashford Lee 2016-12-30

An introduction to the engineering principles of embedded systems, with a focus on modeling, design, and analysis of cyber-physical systems. The most visible use of computers and software is processing information for human consumption. The vast majority of computers in use, however, are much less visible. They run the engine, brakes, seatbelts, airbag, and audio system in your car. They digitally encode your voice and construct a radio signal to send it from your cell phone to a base station. They command robots on a factory floor, power generation in a power plant, processes in a chemical plant, and traffic lights in a city. These less visible computers are called embedded systems, and the software they run is called embedded software. The principal challenges in designing

and analyzing embedded systems stem from their interaction with physical processes. This book takes a cyber-physical approach to embedded systems, introducing the engineering concepts underlying embedded systems as a technology and as a subject of study. The focus is on modeling, design, and analysis of cyber-physical systems, which integrate computation, networking, and physical processes. The second edition offers two new chapters, several new exercises, and other improvements. The book can be used as a textbook at the advanced undergraduate or introductory graduate level and as a professional reference for practicing engineers and computer scientists. Readers should have some familiarity with machine structures, computer programming, basic discrete mathematics and algorithms, and signals and systems.

*The Forest and the Trees* - Allan Johnson 2014-10-12

New Third Edition! If sociology could teach everyone just one thing, what would it be? *The Forest and the Trees* is one sociologist's response to the hypothetical-the core insight with the greatest potential to change how people see the world and themselves in relation to it. This Third Edition features:

- Updated key references, data, resources, and examples, from global warming, Obama's election, and gay marriage to transgender/cisgender and the Occupy Movement
- A glossary of terms
- The short essays in Chapter 6, framed around the power of sociology, dig beneath easy and popular understandings to reveal what lies beneath
- An additional analysis of how men's violence is made invisible even though most violence is perpetrated by men
- Chapter 7's focus on sociology as a worldview with an analysis of the origins of white privilege

**Mastering Cloud Computing** - Rajkumar Buyya 2013-04-05

*Mastering Cloud Computing* is designed for undergraduate students learning to develop cloud computing applications. Tomorrow's applications won't live on a single computer but will be deployed from and reside on a virtual server, accessible anywhere, any time. Tomorrow's application developers need to understand the requirements of building apps for these virtual systems, including concurrent programming, high-performance computing, and data-intensive systems.

The book introduces the principles of distributed and parallel computing underlying cloud architectures and specifically focuses on virtualization, thread programming, task programming, and map-reduce programming. There are examples demonstrating all of these and more, with exercises and labs throughout. Explains how to make design choices and tradeoffs to consider when building applications to run in a virtual cloud environment Real-world case studies include scientific, business, and energy-efficiency considerations

*Operating Systems* - Remzi H. Arpaci-Dusseau 2018-09

"This book is organized around three concepts fundamental to OS construction: virtualization (of CPU and memory), concurrency (locks and condition variables), and persistence (disks, RAIDS, and file systems"--Back cover.

**21st Century C** - Ben Klemens 2012-10-15

Throw out your old ideas about C and get to know a programming language that's substantially outgrown its origins. With this revised edition of *21st Century C*, you'll discover up-to-date techniques missing from other C tutorials, whether you're new to the language or just getting reacquainted. C isn't just the foundation of modern programming languages; it is a modern language, ideal for writing efficient, state-of-the-art applications. Get past idioms that made sense on mainframes and learn the tools you need to work with this evolved and aggressively simple language. No matter what programming language you currently favor, you'll quickly see that 21st century C rocks. Set up a C programming environment with shell facilities, makefiles, text editors, debuggers, and memory checkers Use Autotools, C's de facto cross-platform package manager Learn about the problematic C concepts too useful to discard Solve C's string-building problems with C-standard functions Use modern syntactic features for functions that take structured inputs Build high-level, object-based libraries and programs Perform advanced math, talk to internet servers, and run databases with existing C libraries This edition also includes new material on concurrent threads, virtual tables, C99 numeric types, and other features.

*Programming with JAVA - A Primer* - E. Balaguruswamy 2014-06-04

Programming with JAVA, 3e, incorporates all the updates and enhancements added to JAVA 2 and J2SE 5.0 releases. The book presents the language concepts in extremely simple and easy-to-understand style with illustrations and examples wherever necessary. Salient Features Fully explains the entire Java language. Discusses Java's unique features such as packages and interfaces. Shows how to create and implement applets. Illustrates the use of advanced concepts like multithread and graphics. Covers exception handling in depth. Debugging exercises and two full-fledged projects. Includes model questions from the Sun Certified JAVA Programmer Exam.

**Advanced Database Systems** - Nabil R. Adam 1993-12-08

Database management is attracting wide interest in both academic and industrial contexts. New application areas such as CAD/CAM, geographic information systems, and multimedia are emerging. The needs of these application areas are far more complex than those of conventional business applications. The purpose of this book is to bring together a set of current research issues that addresses a broad spectrum of topics related to database systems and applications. The book is divided into four parts: - object-oriented databases, - temporal/historical database systems, - query processing in database systems, - heterogeneity, interoperability, open system architectures, multimedia database systems.

*Education World* - 2002

**Programming Embedded Systems** - Michael Barr 2006-10-11

Authored by two of the leading authorities in the field, this guide offers readers the knowledge and skills needed to achieve proficiency with embedded software.

**Open Sources** - Chris DiBona 1999-01-03

Freely available source code, with contributions from thousands of programmers around the world: this is the spirit of the software revolution known as Open Source. Open Source has grabbed the computer industry's attention. Netscape has opened the source code to Mozilla; IBM supports Apache; major database vendors have ported

their products to Linux. As enterprises realize the power of the open-source development model, Open Source is becoming a viable mainstream alternative to commercial software. Now in Open Sources, leaders of Open Source come together for the first time to discuss the new vision of the software industry they have created. The essays in this volume offer insight into how the Open Source movement works, why it succeeds, and where it is going. For programmers who have labored on open-source projects, Open Sources is the new gospel: a powerful vision from the movement's spiritual leaders. For businesses integrating open-source software into their enterprise, Open Sources reveals the mysteries of how open development builds better software, and how businesses can leverage freely available software for a competitive business advantage. The contributors here have been the leaders in the open-source arena: Brian Behlendorf (Apache) Kirk McKusick (Berkeley Unix) Tim O'Reilly (Publisher, O'Reilly & Associates) Bruce Perens (Debian Project, Open Source Initiative) Tom Paquin and Jim Hamerly (mozilla.org, Netscape) Eric Raymond (Open Source Initiative) Richard Stallman (GNU, Free Software Foundation, Emacs) Michael Tiemann (Cygnus Solutions) Linus Torvalds (Linux) Paul Vixie (Bind) Larry Wall (Perl) This book explains why the majority of the Internet's servers use open-source technologies for everything from the operating system to Web serving and email. Key technology products developed with open-source software have overtaken and surpassed the commercial efforts of billion dollar companies like Microsoft and IBM to dominate software markets. Learn the inside story of what led Netscape to decide to release its source code using the open-source mode. Learn how Cygnus Solutions builds the world's best compilers by sharing the source code. Learn why venture capitalists are eagerly watching Red Hat Software, a company that gives its key product -- Linux -- away. For the first time in print, this book presents the story of the open-source phenomenon told by the people who created this movement. Open Sources will bring you into the world of free software and show you the revolution.

*Operating System Concepts, 10e Abridged Print Companion* - Abraham Silberschatz 2018-01-11

The tenth edition of Operating System Concepts has been revised to keep it fresh and up-to-date with contemporary examples of how operating systems function, as well as enhanced interactive elements to improve learning and the student's experience with the material. It combines instruction on concepts with real-world applications so that students can understand the practical usage of the content. End-of-chapter problems, exercises, review questions, and programming exercises help to further reinforce important concepts. New interactive self-assessment problems are provided throughout the text to help students monitor their level of understanding and progress. A Linux virtual machine (including C and Java source code and development tools) allows students to complete programming exercises that help them engage further with the material. The Print Companion includes all of the content found in a traditional text book, organized the way you would expect it, but without the problems.

Unix: Concepts And Applications - Sumitabha Das 2003

The Third Edition Incorporates Major Revisions, Moderate Additions, And Minor Deletions. It Focuses On The Two Major Versions Of Unix - Solaris And Linux. The Two-Part Structure Of The Previous Edition Has Been Maintained. The Fundamental Aspects Of The System Are Covered In Part I, Whereas The Intermediate And Advances Concepts Are Explained In Part II. Salient Features : Two New Chapters On Unix Systems Programming - The File And Process Control. Complete Chapter Devoted To Tcp/Ip Network Of Administration. Enhanced Coverage On Linux. Updated Coverage On The Internet And The Http Protocol. End-Of-Chapter Questions Grouped Under Test Your Understanding With Answers In Appendix C And Flex Your Brain. Also Conforms To The Latest Revised Doecacca Level Syllabus Effective July 2003.

**Java EE 8 Cookbook** - Elder Moraes 2018-04-09

A practical guide for building effective enterprise solutions with Java EE 8 Key Features Recipes to get you up-and-running with Java EE 8 application development Learn how to apply the major Java EE 8 APIs and specifications Implement microservices and Reactive programming with Java EE 8 Book Description Java EE is a collection of technologies

and APIs to support Enterprise Application development. The choice of what to use and when can be dauntingly complex for any developer. This book will help you master this. Packed with easy to follow recipes, this is your guide to becoming productive with Java EE 8. You will begin by seeing the latest features of Java EE 8, including major Java EE 8 APIs and specifications such as JSF 2.3, and CDI 2.0, and what they mean for you. You will use the new features of Java EE 8 to implement web-based services for your client applications. You will then learn to process the Model and Streaming APIs using JSON-P and JSON-B and will learn to use the Java Lambdas support offered in JSON-P. There are more recipes to fine-tune your RESTful development, and you will learn about the Reactive enhancements offered by the JAX-RS 2.1 specification. Later on, you will learn about the role of multithreading in your enterprise applications and how to integrate them for transaction handling. This is followed by implementing microservices with Java EE and the advancements made by Java EE for cloud computing. The final set of recipes shows you how take advantage of the latest security features and authenticate your enterprise application. At the end of the book, the Appendix shows you how knowledge sharing can change your career and your life. What you will learn Actionable information on the new features of Java EE 8 Using the most important APIs with real and working code Building server side applications, web services, and web applications Deploying and managing your application using the most important Java EE servers Building and deploying microservices using Java EE 8 Building Reactive application by joining Java EE APIs and core Java features Moving your application to the cloud using containers Practical ways to improve your projects and career through community involvement Who this book is for This book is for developers who want to become proficient with Java EE 8 for their enterprise application development. Basic knowledge of Java is assumed

Operating System Concepts - Abraham Silberschatz 2005-12-01

A BETTER WAY TO LEARN ABOUT OPERATING SYSTEMS Master the concepts at work behind modern operating systems! Silberschatz, Galvin, and Gagne's Operating Systems Concepts with Java, Sixth Edition

illustrates fundamental operating system concepts using the java programming language, and introduces you to today's most popular OS platforms. The result is the most modern and balanced introduction to operating systems available. Before you buy, make sure you are getting the best value and all the learning tools you'll need to succeed in your course. If your professor requires eGrade Plus, you can purchase it here at no additional cost! With this special eGrade Plus package you get the new text no highlighting, no missing pages, no food stains and a registration code to eGrade Plus, a suite of effective learning tools to help you get a better grade. All this, in one convenient package! eGrade Plus gives you: A complete online version of the textbook Approximately 25 homework questions per chapter which are linked to the relevant section of the online text Student source code Instant feedback on your homework and quizzes and more! eGrade Plus is a powerful online tool that provides students with an integrated suite of teaching and learning resources and an online version of the text in one easy-to-use website.

*Fundamentals of Digital Communication* - Upamanyu Madhow  
2008-03-06

This is a concise presentation of the concepts underlying the design of digital communication systems, without the detail that can overwhelm students. Many examples, from the basic to the cutting-edge, show how the theory is used in the design of modern systems and the relevance of this theory will motivate students. The theory is supported by practical algorithms so that the student can perform computations and simulations. Leading edge topics in coding and wireless communication make this an ideal text for students taking just one course on the subject. *Fundamentals of Digital Communications* has coverage of turbo and LDPC codes in sufficient detail and clarity to enable hands-on implementation and performance evaluation, as well as 'just enough' information theory to enable computation of performance benchmarks to compare them against. Other unique features include space-time communication and geometric insights into noncoherent communication and equalization.

**Business Economics II.** - 1982

Produced for unit MBA882 (Business economics 2) offered by the School of Management in Deakin University's Open Campus Program for the Master of Business Administration.

*LaTeX Beginner's Guide* - Stefan Kottwitz 2011-03-21

Create high-quality and professional-looking texts, articles, and books for Business and Science using LaTeX.

**Next Generation Databases** - Guy Harrison 2015-12-30

"It's not easy to find such a generous book on big data and databases. Fortunately, this book is the one." Feng Yu. *Computing Reviews*. June 28, 2016. This is a book for enterprise architects, database administrators, and developers who need to understand the latest developments in database technologies. It is the book to help you choose the correct database technology at a time when concepts such as Big Data, NoSQL and NewSQL are making what used to be an easy choice into a complex decision with significant implications. The relational database (RDBMS) model completely dominated database technology for over 20 years. Today this "one size fits all" stability has been disrupted by a relatively recent explosion of new database technologies. These paradigm-busting technologies are powering the "Big Data" and "NoSQL" revolutions, as well as forcing fundamental changes in databases across the board. Deciding to use a relational database was once truly a no-brainer, and the various commercial relational databases competed on price, performance, reliability, and ease of use rather than on fundamental architectures. Today we are faced with choices between radically different database technologies. Choosing the right database today is a complex undertaking, with serious economic and technological consequences. *Next Generation Databases* demystifies today's new database technologies. The book describes what each technology was designed to solve. It shows how each technology can be used to solve real world application and business problems. Most importantly, this book highlights the architectural differences between technologies that are the critical factors to consider when choosing a database platform for new and upcoming projects. Introduces the new technologies that have revolutionized the database landscape Describes how each technology

can be used to solve specific application or business challenges Reviews the most popular new wave databases and how they use these new database technologies

**Embedded System Design** - Frank Vahid 2001-10-17

This book introduces a modern approach to embedded system design, presenting software design and hardware design in a unified manner. It covers trends and challenges, introduces the design and use of single-purpose processors ("hardware") and general-purpose processors ("software"), describes memories and buses, illustrates hardware/software tradeoffs using a digital camera example, and discusses advanced computation models, controls systems, chip technologies, and modern design tools. For courses found in EE, CS and other engineering departments.

HTML5 Step by Step - Faithe Wempen 2011-01-26

Experience learning made easy—and quickly teach yourself how to create Web pages with the HTML5 specification. With Step by Step, you set the pace—building and practicing the skills you need, just when you need them! Use a division-based layout to structure your Web pages Include menu bars and hyperlinks for clear navigation Apply colors, font sizes, and other formatting with CSS Add graphics, sound, and video to your pages Use the Canvas tag to render visual images on the fly Build user-input forms with buttons, boxes, and menus Your Step by Step digital content includes: All the book's practice files—ready to download and put to work. See "Using the Practice Files," inside. Fully searchable online edition of this book—with unlimited access on the Web. Free online account required; see inside book.

**Introduction to Linux (Third Edition)** - Machtelt Garrels 2010-05

Whether you're just starting out with Linux or looking to hone your existing skills, this book will provide you with the knowledge you need. For new users, it is an exploration tour and getting started guide, with exercises at the end of each chapter. Advanced trainees can consider it a desktop reference, a collection of the base knowledge needed to tackle system and network administration. To help you work more effectively with Linux, this book contains hundreds of real life examples derived

from the author's experience as a Linux system and network administrator, trainer and consultant. These examples will help you to get a better understanding of the Linux system and feel encouraged to try out things on your own.

**Programming Embedded Systems in C and C++** - Michael Barr 1999  
An introduction to embedding systems for C and C++ programmers encompasses such topics as testing memory devices, writing and erasing Flash memory, verifying nonvolatile memory contents, and much more. Original. (Intermediate).

**SOFTWARE ENGINEERING** - S. A. KELKAR 2007-09-13

A decade ago nobody could have imagined the crucial role that software would play in our everyday life. The artificial boundaries between hardware, software, telecommunication, and many other disciplines are getting blurred very rapidly. This book presents the essentials of theory and practice of software engineering in an abstracted form. Presenting the information based on software development life cycle, the text guides the students through all the stages of software production—Requirements, Designing, Construction, Testing and Maintenance. Key Features : Emphasizes on non-coding areas Includes appendices on “need to know” basis Makes the learning easier as organized by software development life cycle This text is well suited for academic courses on Software Engineering or for conducting training programmes for software professionals. This book will be equally useful to the instructors of software engineering as well as busy professionals who wish to grasp the essentials of software engineering without attending a formal instructional course.

*Linux Administration a Beginner's Guide* - Steve Shah 2001-01

Learn to install and administer Linux on an individual workstation or an entire network with this comprehensive in depth reference. You'll find everything you need to get up and running with any Linux distribution, including the latest version of Red Hat. Updated to cover the new 2.4 kernel and complete with an expanded section on advanced networking, this book shows you how to install and configure Linux, set up Internet services, handle single-host administration, and much more. Plus, you'll

get eight pages of blueprints illustrating the differences between Linux and Windows NT/2000. If you are a professional administrator wanting to bring Linux into your network topology, a home user with multiple machines wanting to build a simple home network, or are migrating from Windows, then you need this book.

**Data Communications and Networking** - Behrouz A. Forouzan  
2001-07

*Linux: The Complete Reference, Sixth Edition* - Richard Petersen  
2007-12-10

Your one-stop guide to Linux—fully revised and expanded Get in-depth coverage of all Linux features, tools, and utilities from this thoroughly updated and comprehensive resource, designed for all Linux distributions. Written by Linux expert Richard Petersen, this book explains how to get up-and-running on Linux, use the desktops and shells, manage applications, deploy servers, implement security measures, and handle system and network administration tasks. With full coverage of the latest platform, *Linux: The Complete Reference, Sixth Edition* includes details on the very different and popular Debian (Ubuntu) and Red Hat/Fedora software installation and service management tools used by most distributions. This is a must-have guide for all Linux users. Install, configure, and administer any Linux distribution Work with files and folders from the BASH, TCSH, and Z shells Use the GNOME and KDE desktops, X Windows, and display managers Set up office, database, Internet, and multimedia applications Secure data using SELinux, netfilter, SSH, and Kerberos Encrypt network transmissions with GPG, LUKS, and IPsec Deploy FTP, Web, mail, proxy, print, news, and database servers Administer system resources using HAL, udev, and virtualization (KVM and Xen) Configure and maintain IPv6, DHCPv6, NIS, networking, and remote access Access remote files and devices using NFSv4, GFS, PVFS, NIS, and SAMBA [Learning PHP, MySQL, JavaScript, and CSS](#) - Robin Nixon 2012-08-27 Learn how to build interactive, data-driven websites—even if you don't have any previous programming experience. If you know how to build

static sites with HTML, this popular guide will help you tackle dynamic web programming. You'll get a thorough grounding in today's core open source technologies: PHP, MySQL, JavaScript, and CSS. Explore each technology separately, learn how to combine them, and pick up valuable web programming concepts along the way, including objects, XHTML, cookies, and session management. This book provides review questions in each chapter to help you apply what you've learned. Learn PHP essentials and the basics of object-oriented programming Master MySQL, from database structure to complex queries Create web pages with PHP and MySQL by integrating forms and other HTML features Learn JavaScript fundamentals, from functions and event handling to accessing the Document Object Model Pick up CSS basics for formatting and styling your web pages Turn your website into a highly dynamic environment with Ajax calls Upload and manipulate files and images, validate user input, and secure your applications Explore a working example that brings all of the ingredients together

**Operating Systems** - William Stallings 2009

For a one-semester undergraduate course in operating systems for computer science, computer engineering, and electrical engineering majors. Winner of the 2009 Textbook Excellence Award from the Text and Academic Authors Association (TAA)! *Operating Systems: Internals and Design Principles* is a comprehensive and unified introduction to operating systems. By using several innovative tools, Stallings makes it possible to understand critical core concepts that can be fundamentally challenging. The new edition includes the implementation of web based animations to aid visual learners. At key points in the book, students are directed to view an animation and then are provided with assignments to alter the animation input and analyze the results. The concepts are then enhanced and supported by end-of-chapter case studies of UNIX, Linux and Windows Vista. These provide students with a solid understanding of the key mechanisms of modern operating systems and the types of design tradeoffs and decisions involved in OS design. Because they are embedded into the text as end of chapter material, students are able to apply them right at the point of discussion. This approach is equally

useful as a basic reference and as an up-to-date survey of the state of the art.

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Pandas for Everyone - Daniel Y. Chen 2017-12-15

The Hands-On, Example-Rich Introduction to Pandas Data Analysis in Python Today, analysts must manage data characterized by extraordinary variety, velocity, and volume. Using the open source Pandas library, you can use Python to rapidly automate and perform virtually any data analysis task, no matter how large or complex. Pandas can help you ensure the veracity of your data, visualize it for effective decision-making, and reliably reproduce analyses across multiple datasets. Pandas for Everyone brings together practical knowledge and insight for solving real problems with Pandas, even if you're new to Python data analysis. Daniel Y. Chen introduces key concepts through simple but practical examples, incrementally building on them to solve more difficult, real-world problems. Chen gives you a jumpstart on using Pandas with a realistic dataset and covers combining datasets, handling missing data, and structuring datasets for easier analysis and visualization. He demonstrates powerful data cleaning techniques, from basic string manipulation to applying functions simultaneously across dataframes. Once your data is ready, Chen guides you through fitting models for prediction, clustering, inference, and exploration. He provides tips on performance and scalability, and introduces you to the wider Python data analysis ecosystem. Work with DataFrames and Series, and import or export data Create plots with matplotlib, seaborn, and pandas Combine datasets and handle missing data Reshape, tidy, and clean datasets so they're easier to work with Convert data types and manipulate text strings Apply functions to scale data manipulations Aggregate, transform, and filter large datasets with groupby Leverage Pandas' advanced date and time capabilities Fit linear models using statsmodels and scikit-learn libraries Use generalized linear modeling to fit models with different response variables Compare multiple models to select the "best" Regularize to overcome overfitting and improve

performance Use clustering in unsupervised machine learning  
**Introduction to Object-Oriented Programming** - Timothy Budd  
2008-09

**The Official Ubuntu Book** - Benjamin Hill 2010-06-21

Ub>The Official Ubuntu Book, Fifth Edition, will get you up and running quickly. Written by expert, leading Ubuntu community members, this book covers all you need to know to make the most of Ubuntu 10.04, whether you're a home user, small business user, server administrator, or programmer. The authors explain Ubuntu 10.04 from start to finish: installation, configuration, desktop productivity, games, management, support, and much more. Among the many topics covered in this edition: Kubuntu, Ubuntu Netbook Edition, and Ubuntu Server. This complete guide also covers standard desktop applications, from word processing, spreadsheets, Web browsing, e-mail, instant messaging, music, video, and games to software development, databases, and server applications. In addition, you will Learn how to customize Ubuntu for home, small business, school, government, and enterprise environments Learn how to quickly update Ubuntu to new release versions and upgraded applications Find up-to-the-minute troubleshooting advice from Ubuntu users worldwide from forums and other means to get the help you need quickly Learn Ubuntu Server installation and administration, including LVM and RAID implementation Learn how to install Ubuntu on a netbook The DVD includes the complete Ubuntu Linux operating system for installation on PC platforms. The disk is preconfigured with an outstanding desktop environment for both home and business computing. It can be used to install other complete variants of Ubuntu, including Kubuntu (with the KDE environment), Ubuntu Netbook Edition, and Ubuntu Server.

*Red Hat Linux Networking and System Administration* - Terry Collings  
2004-02-20

\* Updated to cover Red Hat Linux Enterprise Workstation with the latest on advanced Linux kernel features, the Tux Web server, the latest Apache 2.x Web server, and the expanded suite of custom configuration

tools \* Starts with network planning and Red Hat installation and configuration, then progresses to optimizing network and Internet services and monitoring and maintaining the network \* Examines the basics of Red Hat Linux security and offers trouble-shooting and problem-solving advice \* Includes important new chapters that focus on optimizing standard network services, such as file and print services, and Internet-related servers, such as the Apache Web server Copyright © 2004 by Red Hat, Inc. Material from Chapters 4-6, 8-10, 17 and 21 may be distributed only subject to the terms and conditions set forth in the Open Publication License, V1.0 or later (the latest version is presently available at <http://www.opencontent.org/openpub/>).

Head First HTML5 Programming - Eric Freeman 2011-10-06

HTML has been on a wild ride. Sure, HTML started as a mere markup language, but more recently HTML's put on some major muscle. Now we've got a language tuned for building web applications with Web storage, 2D drawing, offline support, sockets and threads, and more. And to speak this language you've got to go beyond HTML5 markup and into the world of the DOM, events, and JavaScript APIs. Now you probably already know all about HTML markup (otherwise known as structure) and you know all about CSS style (presentation), but what you've been missing is JavaScript (behavior). If all you know about are structure and presentation, you can create some great looking pages, but they're still just pages. When you add behavior with JavaScript, you can create an interactive experience; even better, you can create full blown web applications. Head First HTML5 Programming is your ultimate tour

guide to creating web applications with HTML5 and JavaScript, and we give you everything you need to know to build them, including: how to add interactivity to your pages, how to communicate with the world of Web services, and how to use the great new APIs being developed for HTML5. Here are just some of the things you'll learn in Head First HTML5 Programming: Learn how to make your pages truly interactive by using the power of the DOM. Finally understand how JavaScript works and take yourself from novice to well-informed in just a few chapters. Learn how JavaScript APIs fit into the HTML5 ecosystem, and how to use any API in your web pages. Use the Geolocation API to know where your users are. Bring out your inner artist with Canvas, HTML5's new 2D drawing surface. Go beyond just plugging a video into your pages, and create custom video experiences. Learn the secret to grabbing five megabytes of storage in every user's browser. Improve your page's responsiveness and performance with Web workers. And much more.

**Pro Apache Tomcat 6** - Matthew Moodie 2007-04-30

60-80% of Java developers require only simple Java Web applications. For these advanced, specialized users, the optimal deployment tool for simple Java-based Web applications is the open source Tomcat Web application server, which has graduated from Jakarta to become a topline Apache project, Apache Tomcat. Pro Apache Tomcat 6 fills an important need in the very large, very under-served Tomcat tech market. Unlike beginner manuals, this book wastes no time on Java or JSP introductions, and discusses JSP and Java code minimally. Instead, it gets right to the point and teaches you to use the newest Tomcat, version 6.